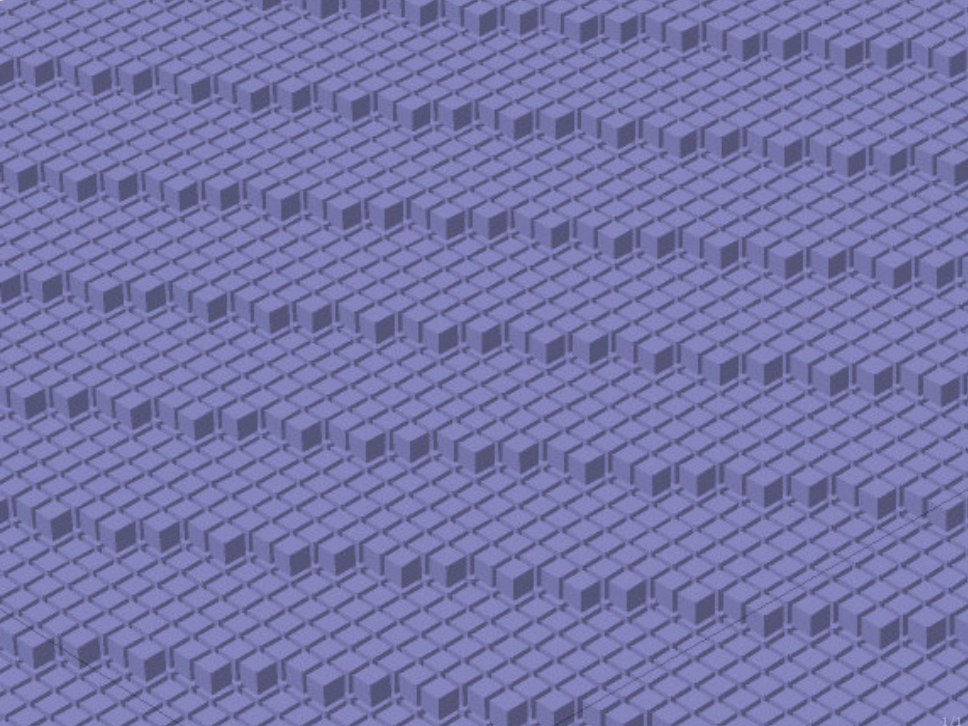


Génération de plans discrets par des algorithmes de fractions continues, le cas rationnel

D. Jamet, N. Lafrenière, X. Provençal

Dyna3S

Jeudi le 10 novembre, Paris



Arithmetic digital line

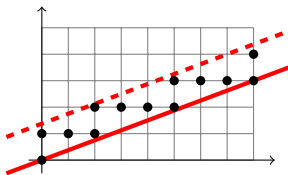
Definition (Reveillès (1991), Kovalev (1990))

An **arithmetic digital line** is the set :

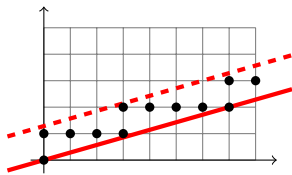
$$\mathcal{D}((a, b), \mu) = \{(x, y) \in \mathbb{Z}^2 \mid 0 \leq ax + by + \mu < |a| + |b|\}$$

where

- (a, b) is the **normal vector**,
- $-b/a$ is the **slope**,
- μ is the **shift**.



$\mathcal{D}((-3, 8), 0)$

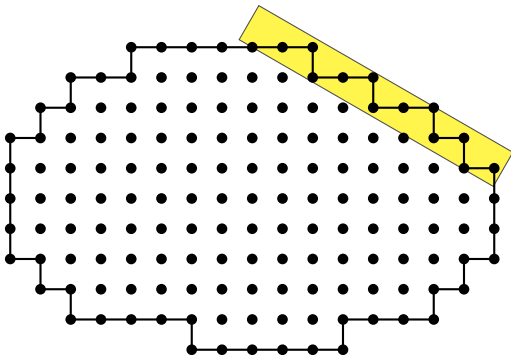


$\mathcal{D}((-2, 7), 0)$

Digital Straight Segment (DSS)

Definition

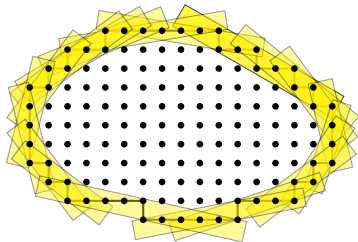
A **digital straight segment** is a finite and connected subset of a digital line.



Tangential cover

Definition ([Feschet, Tougne 99])

The **tangential cover** of a discrete shape is the sequence of all maximal DSS on its boundary.



Theorem ([Debled-Rennesson, Reveilles 1995][Lachaud, vialard, de Vieilleville 2007])

The computation of the tangential cover take a time in $\mathcal{O}(n)$ where n is the number of points on the boundary of the shape.

Applications of the tangential cover include :

- Convexity test
[Debled-Rennesson, Reiter-Doerksen 04]
- Tangent estimation
[Feschet, Tougne 99],
[Lachaud, de Vieilleville 07]
- Length estimation
[Lachaud, de Vieilleville 07]
- Curvature estimation
[Lachaud, Kerautret, Naegel 08]
- Automatic noise detection
[Lachaud, Kerautret 12]

Tangential cover

Theorem ([Lachaud, Kerautret 2012])

Let S be a simply connected shape in \mathbb{R}^2 with a piecewise C^3 boundary. Let (L_j^h) be the lengths of DSS covering a point P on $\text{Dig}_h(S)$, then :

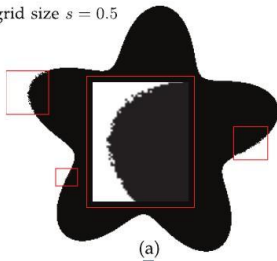
- If P is in a strictly convex or concave area:

$$\Omega(1/h^{1/3}) \leq L_j^h \leq \mathcal{O}(1/h^{1/2}).$$

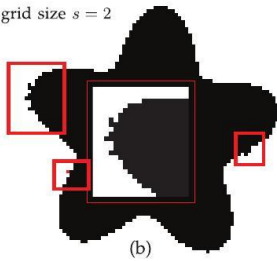
- If P is in a null curvature area:

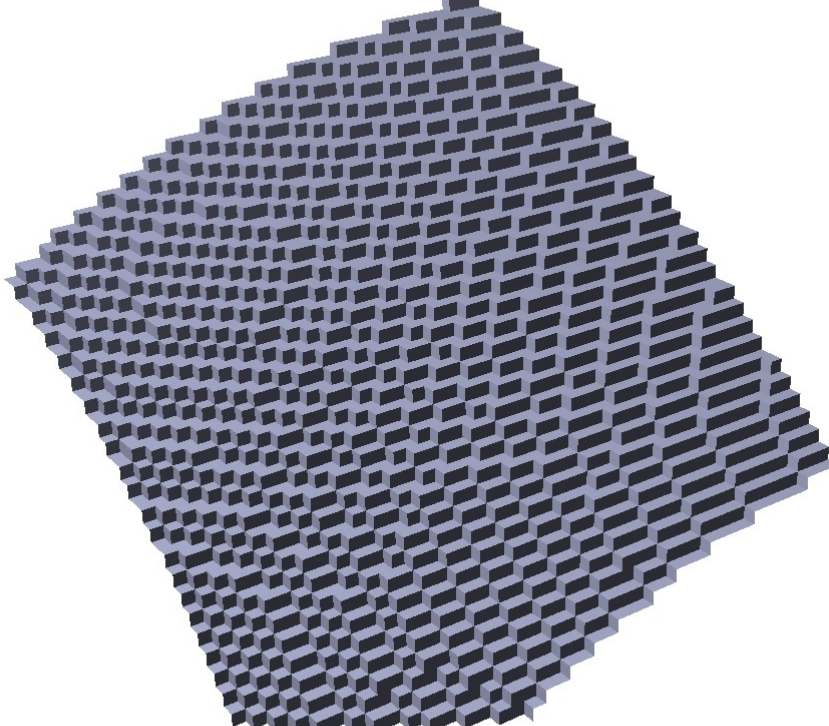
$$\Omega(1/h) \leq L_j^h \leq \mathcal{O}(1/h).$$

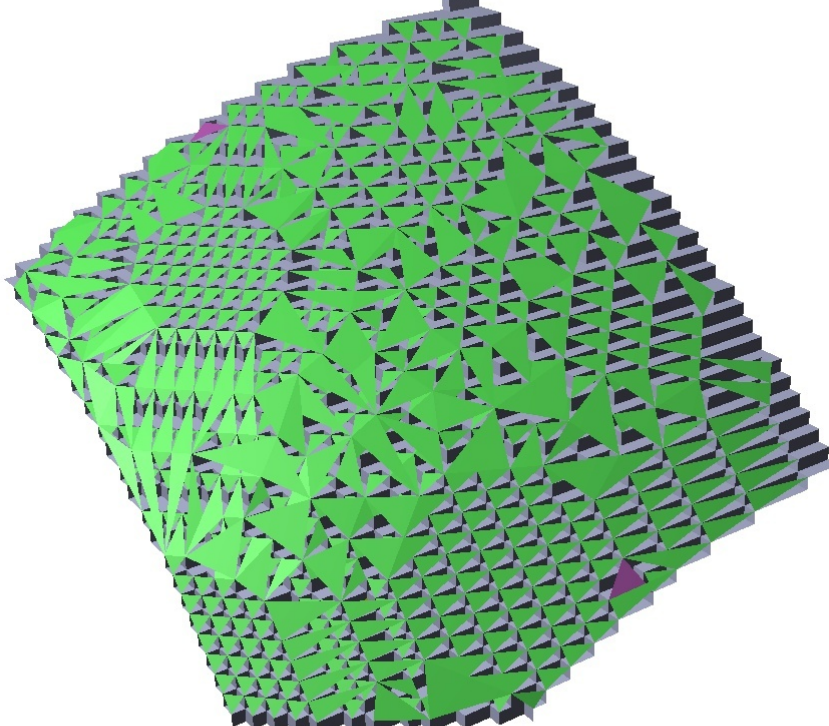
grid size $s = 0.5$

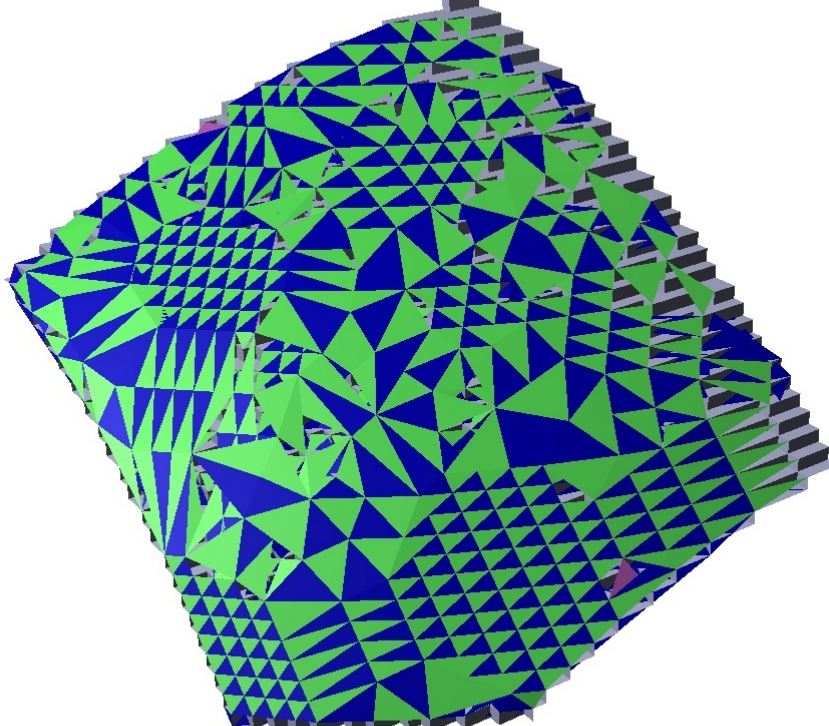


grid size $s = 2$









Digital lines and planes

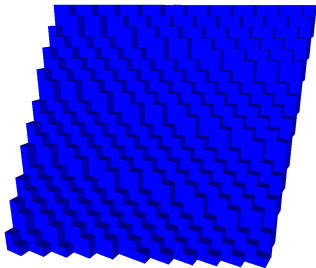
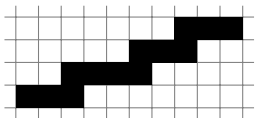
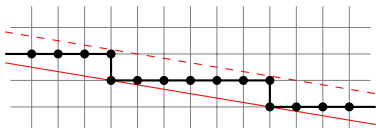
Definition ([Reveillès 91])

The **digital line/plane/hyperplane** $\mathcal{P}(v, \mu, \omega)$ with **normal vector** $v \in \mathbb{Z}^d$, **thickness** $\omega \in \mathbb{N}$ and **shift** $\mu \in \mathbb{R}$ is the subset of \mathbb{Z}^d defined by:

$$\mathcal{P}(v, \mu, \omega) = \{x \in \mathbb{Z}^d \mid 0 \leq \langle x, v \rangle - \mu < \omega\}$$

$$\mathcal{P}((1, 6), 7, 0)$$

$$0 \leq 1x + 6y < 7$$



Digital lines and planes

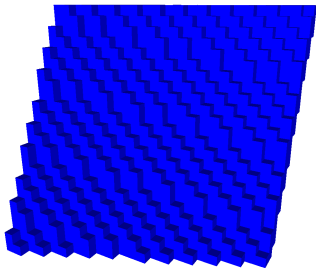
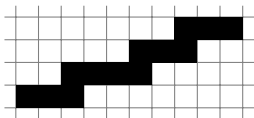
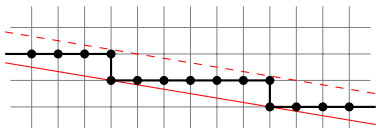
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$$\mathcal{P}((1, 6), 7)$$

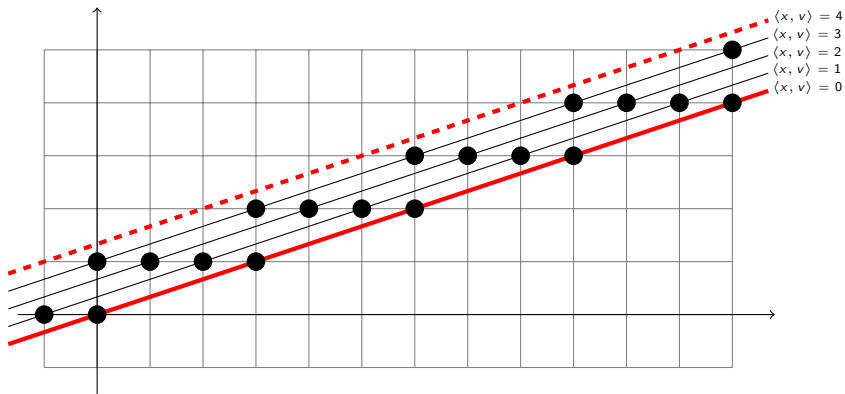
$$0 \leq 1x + 6y < 7$$



Periodic structure of a digital line

Example with $v = (-3, 1)$:

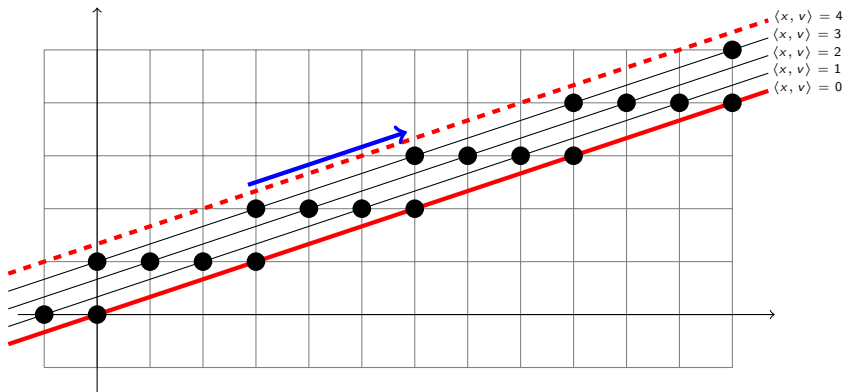
- $\langle x, v \rangle$ is the **height** of x ,
- $\mathcal{P}(v, 4) = \{x \in \mathbb{Z}^2 \mid 0 \leq \langle x, v \rangle < 4\}$.



Periodic structure of a digital line

Example with $v = (-3, 1)$:

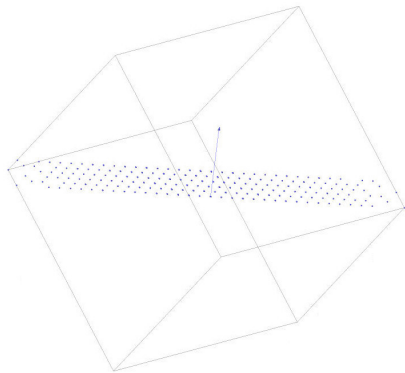
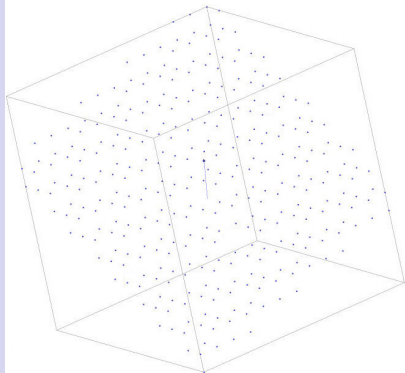
- $\langle x, v \rangle$ is the **height** of x ,
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- $\langle x, v \rangle = \langle y, v \rangle \implies y - x$ is a period vector.
- A point of each height from 0 to $\|v\|_1 - 1$ appear in a period.

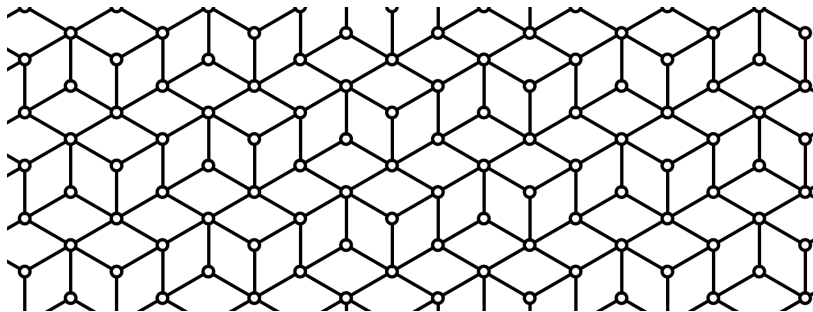
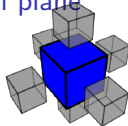
Periodic structure of a digital plane

$$v = (1, 2, 3), \quad \mathcal{P}(v, 6) = \{x \in \mathbb{Z}^3 \mid 0 \leq \langle x, v \rangle < 6\}$$



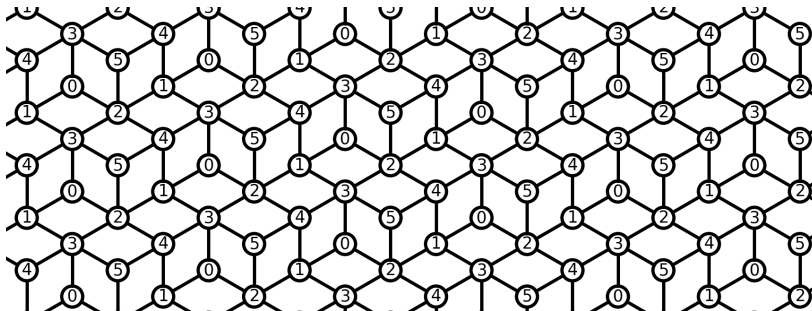
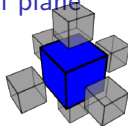
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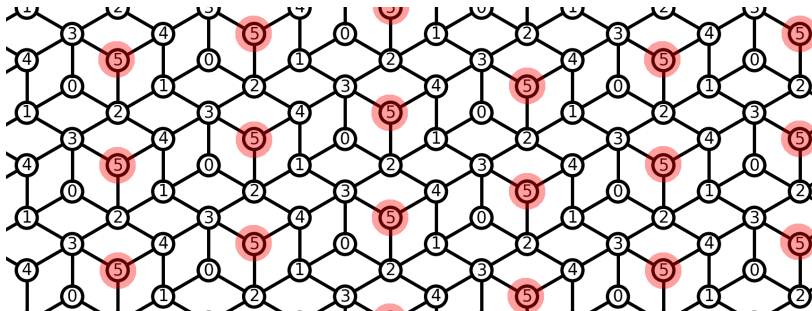
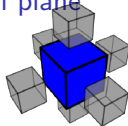
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Periodic structure of a digital plane

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- $\langle x, v \rangle = \langle y, v \rangle \implies y - x$ is a period vector.
- A point of each height from 0 to $\|v\|_1 - 1$ appears in a period.
- $\langle x, v \rangle = \langle y, v \rangle = \langle z, v \rangle \implies (y - x) \times (z - x) = \lambda v$.

Periodic structure of a digital line

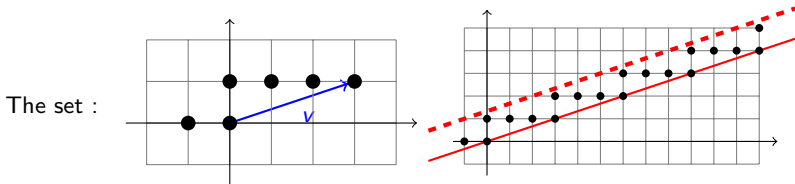
Definition

A set of points $S \subset \mathbb{Z}^d$ provided with a set of vectors $(b_i)_{i=1}^n \in \mathbb{Z}^d$ spans an infinite set $\Omega \subset \mathbb{Z}^d$ if

$$\Omega = \bigcup_{x \in \mathbb{Z}b_1 + \mathbb{Z}b_2 + \dots + \mathbb{Z}b_n} (S + x).$$

(Like a tiling without a disjoint union.)

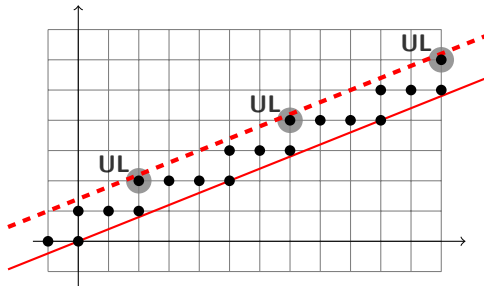
Example :



provided with vector $v = (3, 1)$ spans the digital line $\mathcal{P}((-3, 1), 4)$.

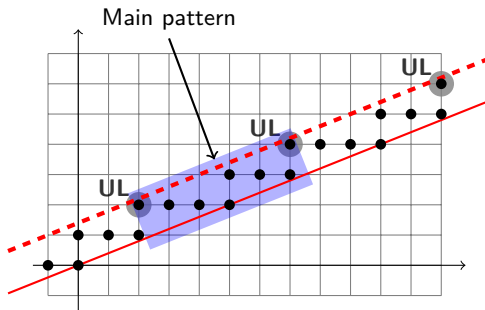
Main pattern of a digital line

- A point $x \in \mathcal{P}(v, \|v\|_1)$ is a **upper leaning point**, noted **UL**, if its height $\langle x, v \rangle$ is maximal.



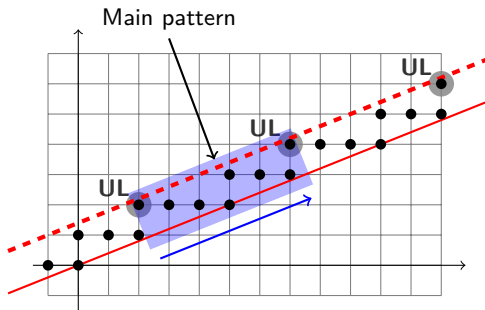
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- The **main pattern** of a digital line is a set of points bounded by two consecutive upper leaning points.



Main pattern of a digital line

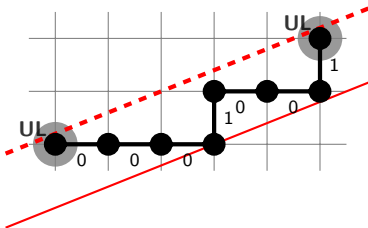
- A point $x \in \mathcal{P}(v, \|v\|_1)$ is a **upper leaning point**, noted **UL**, if its height $\langle x, v \rangle$ is maximal.
- The **main pattern** of a digital line is a set of points bounded by two consecutive upper leaning points.
- Let v be the vector defined by two consecutive **UL**, a main pattern provided with v spans its digital line.



Christoffel words

Definition ([Christoffel 1875])

A **Christoffel work** codes the digital immediately under the segment joining two integer points.

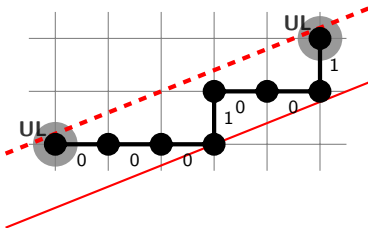


Christoffel word of **slope** $2/5$: 0001001

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Christoffel word of **slope** $2/5$: 0001001.

Theorem ([Borel, Laubie 93])

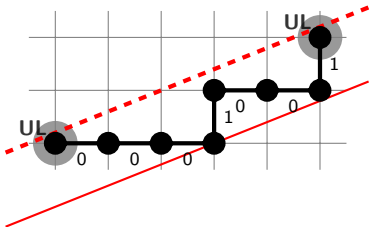
Every Christoffel word, other than 0 and 1, is written in a **unique** way as a product of **two** Christoffel words.

This is called the **standard factorization**, noted $w = (u, v)$.

Christoffel words

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Christoffel word of **slope** $2/5$: $0001001 = (0001, 001)$.

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Christoffel Tree

If (u, v) is a standard factorization, then (u, uv) and (uv, v) are standard factorizations of Christoffel words.

Christoffel Tree

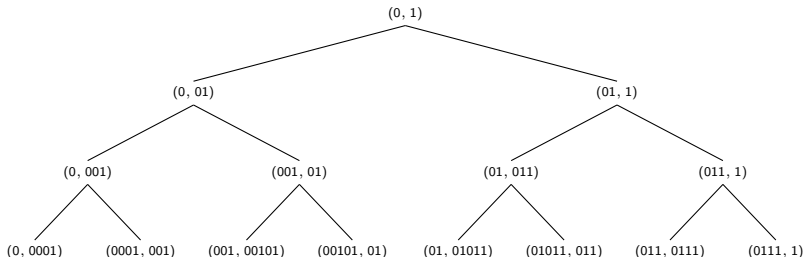
If (u, v) is a standard factorization, then (u, uv) and (uv, v) are standard factorizations of Christoffel words.

The **Christoffel Tree** is the tree obtained, starting from $(0, 1)$, using the rule :



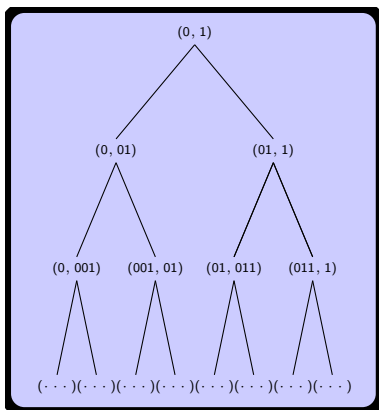
Theorem

Every Christoffel word appears exactly once in the Christoffel Tree.

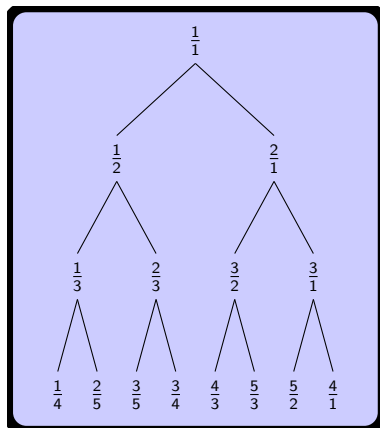


Stern-Brocot Tree

Christoffel tree



Stern-Brocot tree.

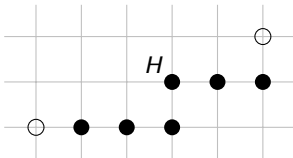


Every irreducible fraction appears exactly once in the Stern-Brocot tree.

Main pattern of a digital line

- \circ : upper leaning points.
- Let H be the highest point among $\{\bullet\}$.

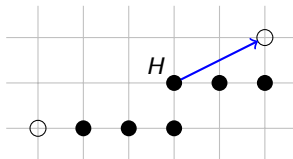
(u, v) : slope $2/5$.



Main pattern of a digital line

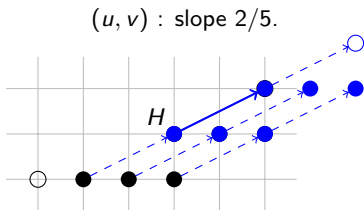
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Main pattern of a digital line

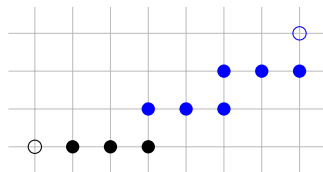
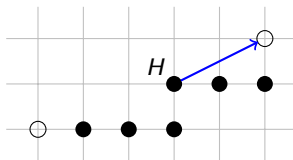
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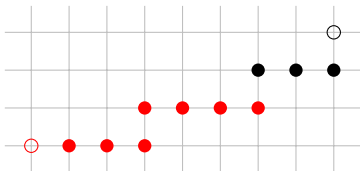
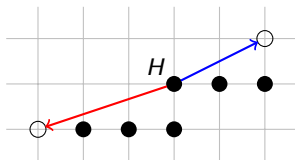


(uv, v) : slope $3/8$.

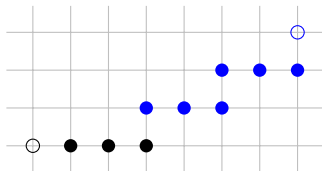
Main pattern of a digital line

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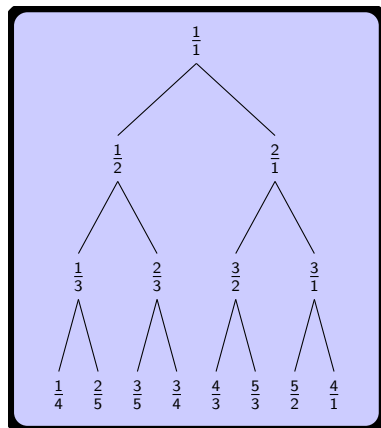
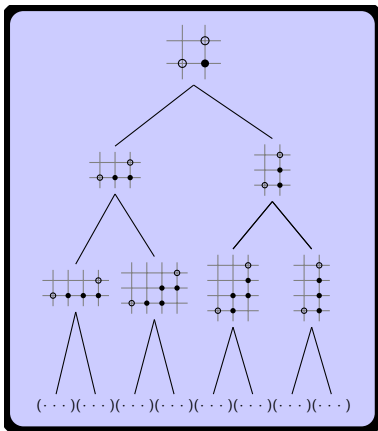
(u, uv) : slope $3/7$.



(uv, v) : slope $3/8$.

Stern-Brocot Tree

Stern-Brocot tree.



Every irreducible fraction appears exactly once in the Stern-Brocot tree.

Matricial view

	Euclid algorithm	Approx.
n	v_n	a_n
0	(<u>7</u> , 9)	(1, 1)
	↓	↓
1	(7, <u>2</u>)	(1, 2)
	↓	↓
2	(5, <u>2</u>)	(2, 3)
	↓	↓
3	(3, <u>2</u>)	(3, 4)
	↓	↓
4	(<u>1</u> , 2)	(4, 5)
	↓	↓
5	(1, 1)	(7, 9)

Euclid algorithm

Given a vector (x, y) , return

- $\begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$ if $x < y$,
- $\begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}$ if $x > y$,
- **stop** if $x = y$.

Given a vector $v \in (\mathbb{N} \setminus \{0\})^2$, let :

- $v_0 = v$,
- For all $n \geq 1$: $\begin{cases} M_n = \mathbf{Euclid}(v_{n-1}) \\ v_n = M_n v_{n-1}. \end{cases}$

Property

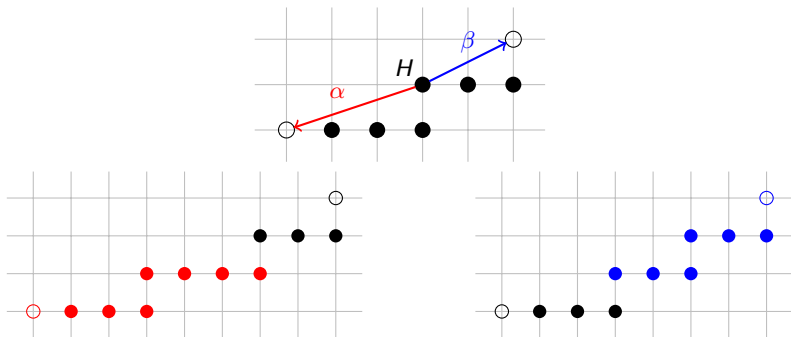
- $v_n = M_n M_{n-1} \cdots M_1 v$
- $a_n = M_1^{-1} M_2^{-1} \cdots M_n^{-1} \begin{pmatrix} 1 \\ 1 \end{pmatrix}$

Matricial view

Let UL_0 and UL_1 be two upper leaning points of a main pattern of $\mathcal{P}(a_n, \|a_n\|_1)$ and H be the Bezout point. Let $\alpha = UL_0 - H$ and $\beta = UL_1 - H$, then

$$M_1^T M_2^T \cdots M_n^T = \begin{bmatrix} \alpha & \beta \end{bmatrix}$$

$$M_1^T \cdots M_n^T e_1 = \alpha, \quad M_1^T \cdots M_n^T e_2 = \beta.$$



The Translation-Union Construction

Construction

[Domenjoud, Vuillon 12],

[Berthé, Jamet, Jolivet, P. 2013]

Let $v_0 = v$, $B_0 = \{\mathbf{0}\}$ and for all $n \geq 1$ let :

M_n : the matrix selected from v_{n-1} ,

$$v_n = M_n v_{n-1}$$

δ_n : the index of the coordinate of v_{n-1} that is subtracted,

$$T_n = M_1^T \cdots M_n^T e_{\delta_n}, \quad (\text{translation})$$

$$B_n = B_{n-1} \cup (T_n + B_{n-1}), \quad (\text{body})$$

$$H_n = \sum_{i \in \{1, \dots, n\}} T_i, \quad (\text{highest point})$$

$$L_n = H_n + \{M_1^T \cdots M_n^T e_i\}. \quad (\text{legs})$$

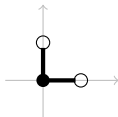
Note that:

$$H_n \in B_n,$$

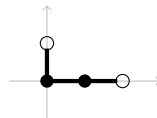
$$L_n \cap B_n = \emptyset.$$

$$\bullet \in B_n, \quad \circ \in L_n$$

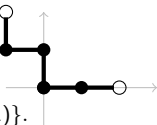
$$\begin{aligned} v_0 &= (2, 3), \\ a_0 &= (1, 1) \\ H_0 &= (0, 0), \\ L_0 &= \{(1, 0), (0, 1)\}. \end{aligned}$$



$$\begin{aligned} v_1 &= (2, 1), \delta_1 = 1 \\ a_1 &= (1, 2) \\ T_1 &= (1, 0) \\ H_1 &= (1, 0), \\ L_1 &= \{(2, 0), (0, 1)\}. \end{aligned}$$



$$\begin{aligned} v_2 &= (1, 1), \delta_2 = 2 \\ a_2 &= (2, 3) \\ T_2 &= (-1, 1) \\ H_2 &= (0, 1), \\ L_2 &= \{(2, -1), (-1, 1)\}. \end{aligned}$$



3D continued fraction algorithms

Euclid algorithm : given two numbers subtract the smallest to the largest.

$(7, 9) \rightarrow (7, 2) \rightarrow (5, 2) \rightarrow (3, 2) \rightarrow (1, 2) \rightarrow (1, 1) \rightarrow (1, 0) \curvearrowright$

Given three numbers :

- **Selmer** : subtract the smallest to the largest.

$(3, 7, 5) \rightarrow (3, 4, 5) \rightarrow (3, 4, 2) \rightarrow (3, 2, 2) \rightarrow (1, 2, 2) \rightarrow (1, 2, 0) \curvearrowright .$

- **Brun** : subtract the second largest to the largest.

$(3, 7, 5) \rightarrow (3, 2, 5) \rightarrow (3, 2, 2) \rightarrow (1, 2, 2) \rightarrow (1, 2, 0) \rightarrow (1, 1, 0) \rightarrow (1, 0, 0) \curvearrowright .$

- **Fully subtractive** : subtract the smallest to the two others.

$(3, 7, 5) \rightarrow (3, 4, 2) \rightarrow (1, 2, 2) \rightarrow (1, 1, 1) \rightarrow (1, 0, 0) \curvearrowright .$

- **Poincaré** : subtract the smallest to the mid and the mid to the largest.

$(3, 7, 5) \rightarrow (3, 2, 2) \rightarrow (1, 2, 0) \rightarrow (1, 1, 0) \rightarrow (1, 0, 0) \curvearrowright .$

- **Arnoux-Rauzy** : subtract the sum of the two smallest to the largest (not always possible).

$(3, 7, 5) \rightarrow$ impossible.

- ...

Example : Fully Subtractive $v = (6, 8, 11)$

Construction

Let $v_0 = v$, $B_0 = \{0\}$ and for all $n \geq 1$ let :

M_n : the matrix selected from v_{n-1} ,

$$v_n = M_n v_{n-1}$$

δ_n : the index of the coordinate of v_{n-1} that is subtracted,

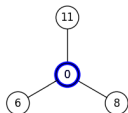
$$T_n = M_1^T \cdots M_n^T e_{\delta_n}, \quad (\textit{translation})$$

$$B_n = B_{n-1} \cup (T_n + B_{n-1}), \quad (\textit{body})$$

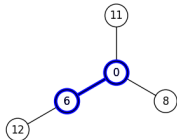
$$H_n = \sum_{i \in \{1, \dots, n\}} T_i, \quad (\textit{highest point})$$

$$L_n = H_n + \{M_1^T \cdots M_n^T e_i\}. \quad (\textit{legs})$$

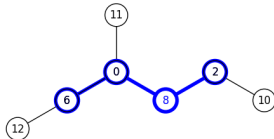
- Step 0 : $v_0 = (6, 8, 11)$, $a_0 = (1, 1, 1)$,



- Step 1 : $v_1 = (6, 2, 5)$, $a_1 = (1, 2, 2)$,

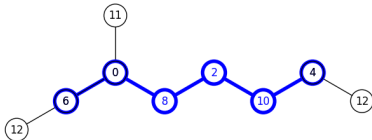


- Step 2 : $v_2 = (4, 2, 3)$, $a_2 = (2, 3, 4)$,

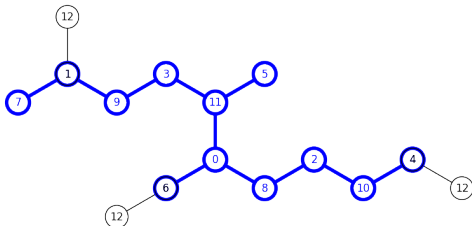


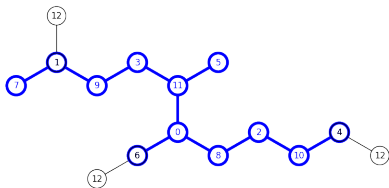
Example : Fully Subtractive $v = (6, 8, 11)$

- Step 3 : $v_3 = (2, 2, 1)$, $a_3 = (3, 4, 6)$,



- Step 4 : $v_4 = (1, 1, 1)$, $a_4 = (6, 8, 11)$,

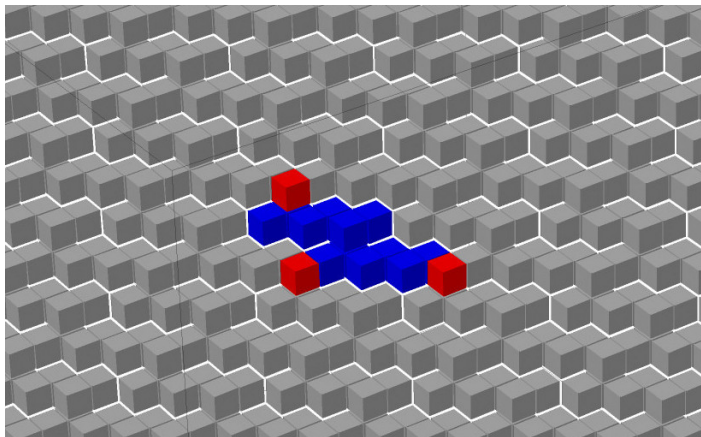




$\mathcal{P}((6, 8, 11), 13)$

Expected properties of the pattern:

- Connected.
- Provides period vectors.
- Spans $\mathcal{P}(v, \omega)$ with these vectors.
- Should be as small as possible, to avoid redundancy.

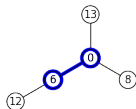


Example, Fully Subtractive $v = (6, 8, 13)$

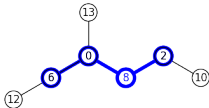
- Step 0 : $v_0 = (6, 8, 13)$, $a_0 = (1, 1, 1)$,



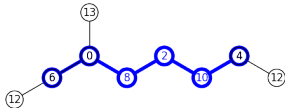
- Step 1 : $v_1 = (6, 2, 7)$, $a_1 = (1, 2, 2)$,



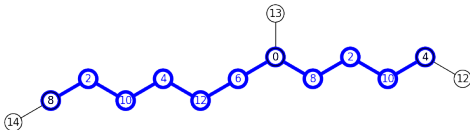
- Step 2 : $v_2 = (4, 2, 5)$, $a_2 = (2, 3, 4)$,



- Step 3 : $v_3 = (2, 2, 3)$, $a_3 = (3, 4, 6)$,



- Step 4 : $v_4 = (2, 0, 1)$, $a_4 = (5, 7, 11)$,



Fully Subtractive

Let $v \in (\mathbb{N} \setminus \{0\})^3$ with $\gcd(v) = 1$ and $(a, b, c) = \text{sort}(v)$ (i.e. $a \leq b \leq c$) :

- If $a + b \leq c$ then let $(a', b', c') = \text{sort}(\mathbf{FS}(v))$ then $a' + b' \leq c'$.
- If $a = b < c$, then one coordinate of $\mathbf{FS}(v)$ is 0.

Definition

Let $(a, b, c) = \text{sort}(v)$, the vector v satisfies the condition **happy fully** if $a + b > c$ and $a \neq b$.

Definition

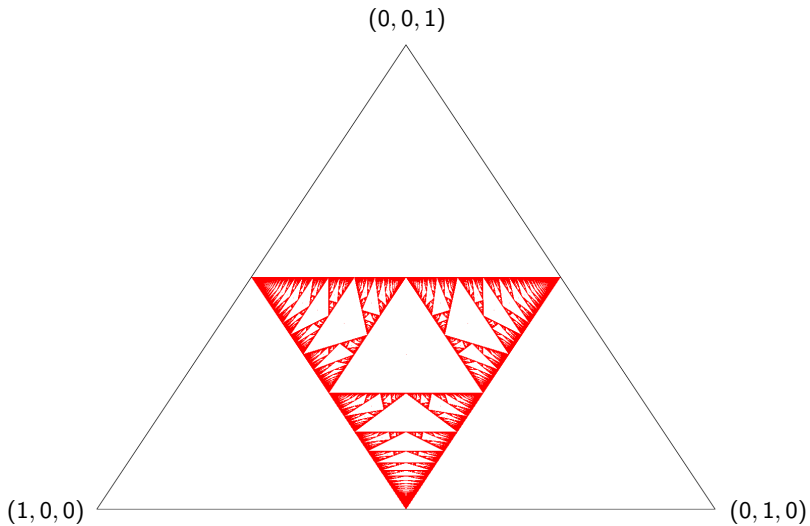
Let \mathcal{K} be the set of vectors v such $\mathbf{FS}^N(v) = (1, 1, 1)$ for some $N \geq 1$.

Lemma

Let $v \in (\mathbb{N} \setminus \{0\})^3$, $v \notin \mathcal{K}$ iff there exists $n \geq 0$ such that $\mathbf{FS}^n(v)$ does not satisfy happy fully.

The set \mathcal{K}

$$v \xrightarrow{\text{FS}} \dots \xrightarrow{\text{FS}} (1, 1, 1)$$



New generalized continued fraction algorithms

Let X denote algorithm **Brun** or **Selmer**.

New generalized continued fraction algorithms

Let **X** denote algorithm **Brun** or **Selmer**.

Algorithm FSX
Input : $v \in \mathbb{N}^3$.
If v satisfies happy fully then Use FS . else Use X . end if

Example using **FSB**, $v = (9, 15, 11) \notin \mathcal{K}$

$$v_0 = (9, 15, 11)$$

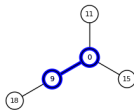
$$a_0 = (1, 1, 1)$$



FS
→

$$v_1 = (9, 6, 2)$$

$$a_1 = (1, 2, 2)$$



Brun
→

$$v_2 = (3, 6, 2)$$

$$a_2 = (2, 3, 3)$$



Brun
→

$$v_3 = (3, 3, 2)$$

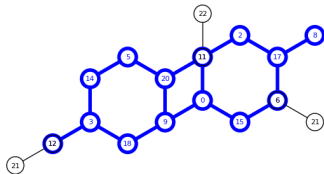
$$a_3 = (3, 5, 4)$$



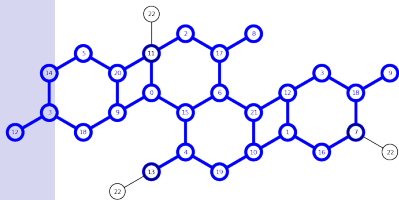
FS
→

$$v_4 = (1, 1, 2)$$

$$a_4 = (6, 10, 7)$$



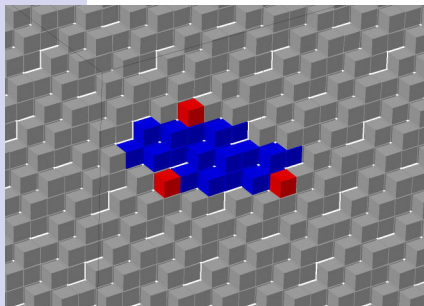
Conclusion



Good:

- Build a pattern that spans a digital plane for any rational normal vector.
- Construction is recursive and based on continued fractions algorithms.
- Generalizes Voss' *splitting formula* (equiv. *standard factorization* of Christoffel words) to higher dimensions.

$\mathcal{P}((9, 15, 11), 23)$



Problems: Open questions :

- Find a gcd algorithm that builds minimal patterns.
- Control the height of the pattern.
- Control the anisotropy of the patterns (avoid stretched forms in favor of *potato-likeness*).
- Apply recursive structure to image analysis algorithms.