

On the problem of tiling the plane with a polyomino

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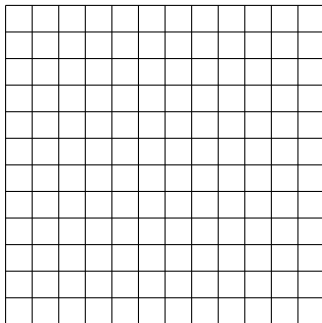
12 mars, 2006

Outline

- 1 The tiling problem
- 2 Beauquier-Nivat characterization
- 3 A fast algorithm to detect exact polyominoes

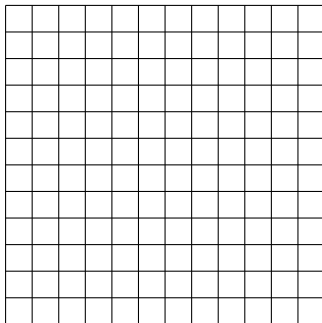
Introduction to polyominoes

- Discrete plane : \mathbb{Z}^2



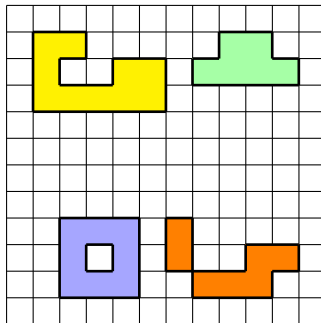
Introduction to polyominoes

- Discrete plane : \mathbb{Z}^2
- **Definition** : A *polyomino* is a finite, 4-connected subset of the plane, without holes.



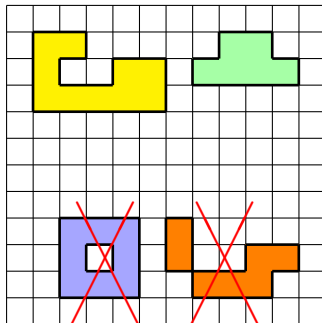
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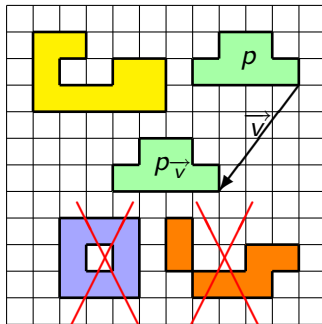
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- **Definition** : A *polyomino* is a finite, 4-connected subset of the plane, without holes.
- **Notation** : Let p be a polyomino and \vec{v} a vector of \mathbb{Z}^2 , $p_{\vec{v}}$ will denote the image of p by de translation \vec{v} .



General statement of the tiling problem

Definition (Tiling)

A tiling \mathcal{T} of a subset $D \subset \mathbb{Z}^2$ by a set of polyominoes \mathcal{P} is a set of couples $(p, \vec{u}) \in \mathcal{P} \times \mathbb{Z}^2$ such that :

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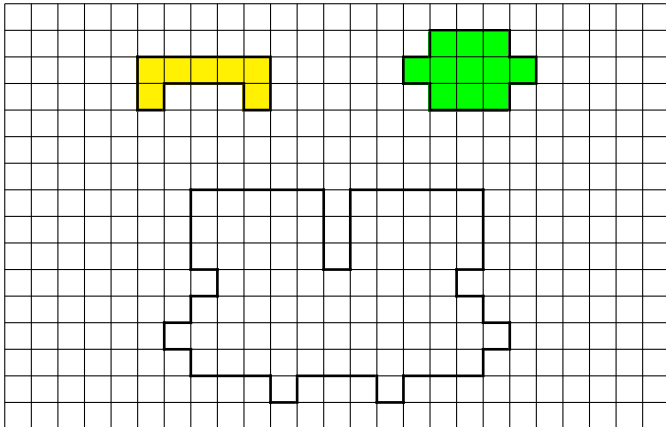
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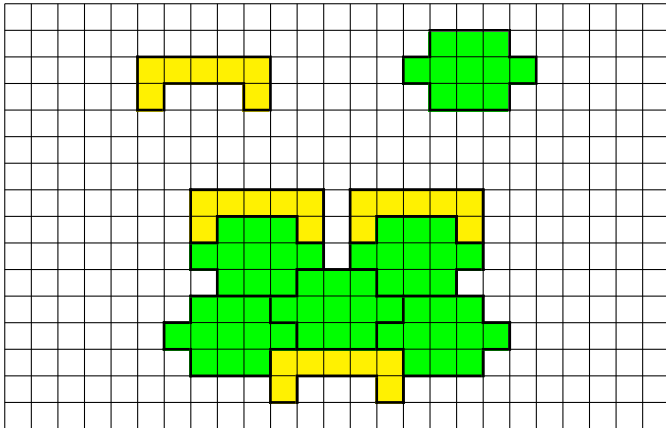
Definition (The Tiling Problem)

Given a set of polyominoes \mathcal{P} and a subset $D \subset \mathbb{Z}^2$.
Does D admits a tiling by \mathcal{P} .

Example



Example



Finite case

Remark

The tiling problem with D finite is in NP.

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Theorem (Garey, Johnson and Papadimitriou)

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A tiling \mathcal{T} is periodic if there exist two linearly independent vectors \vec{u} and \vec{v} such that \mathcal{T} is not changed by the corresponding translations.

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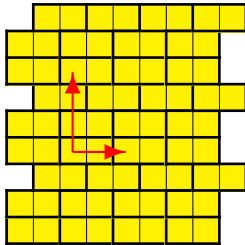
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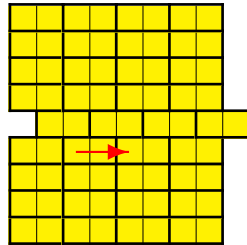
Definition (Half-Periodic Tiling)

A tiling \mathcal{T} is half-periodic if there exists a vectors \vec{u} such that \mathcal{T} is not changed by the corresponding translation.

Example



Periodic tiling



Half-periodic tiling

Half-Periodic implies periodic

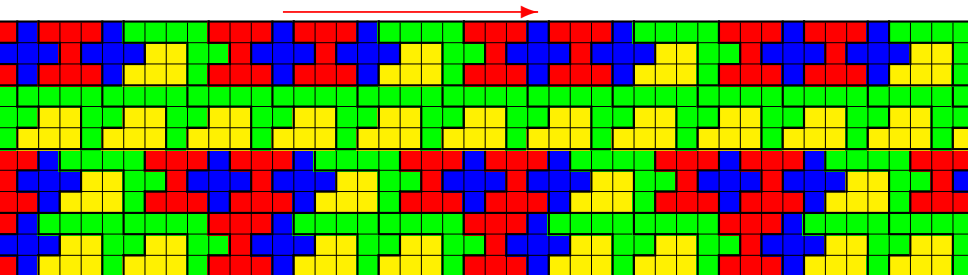
Remark

If there is an half-periodic tiling of the plane by \mathcal{P} , then there is also a periodic one.

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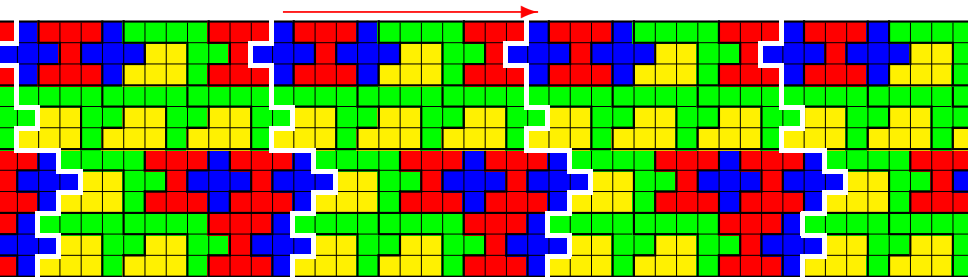
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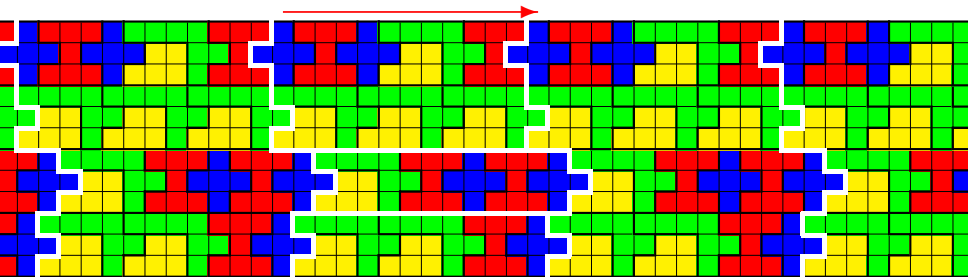
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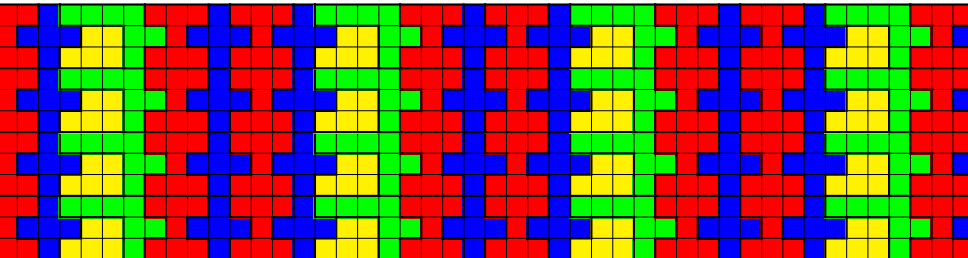
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Nonperiodic tilings

Theorem (Berger, 1966)

The tiling problem with \mathcal{P} finite and $D = \mathbb{Z}^2$ is undecidable.

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Corollary

There are some finite sets \mathcal{P} such that tilings of the plane by \mathcal{P} do exist and are all nonperiodic.

Tilings with one polyomino

Definition

A polyomino p is exact if the set $\mathcal{P} = \{p\}$ tiles the plane.

Tilings with one polyomino

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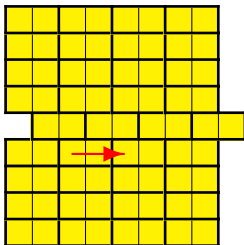
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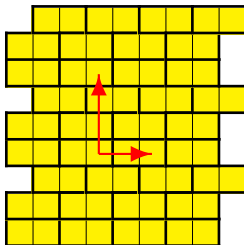
A tiling of the plane \mathcal{T} by an exact polyomino p is regular if there exist two vectors \vec{u} and \vec{v} such that

$$\mathcal{T} = \{(p, i\vec{u} + j\vec{v}) \mid i, j \in \mathbb{Z}^2\}$$

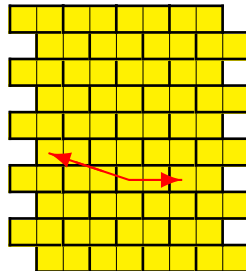
Examples



Half-periodic tiling



Periodic tiling



Regular tiling

Tilings with one polyomino

Theorem (Wijshoff and Van Leeuwen, 1984)

If a polyomino p tiles the plane, then there exists a regular tiling of the plane by p .

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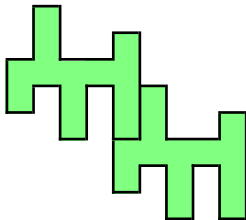
Corollary

The tiling problem with $\mathcal{P} = \{p\}$ and $D = \mathbb{Z}^2$ is decidable in polynomial time.

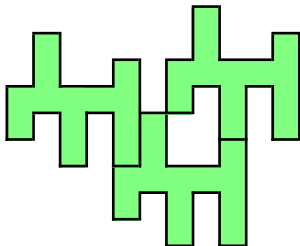
Example



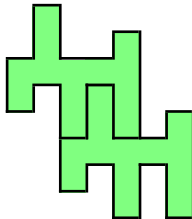
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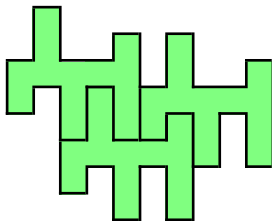
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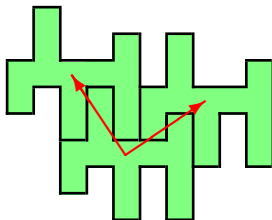
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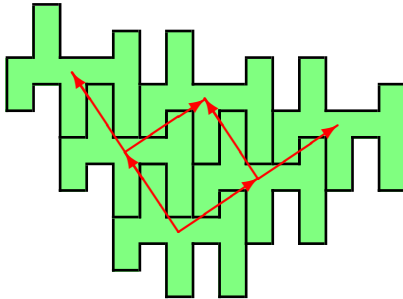
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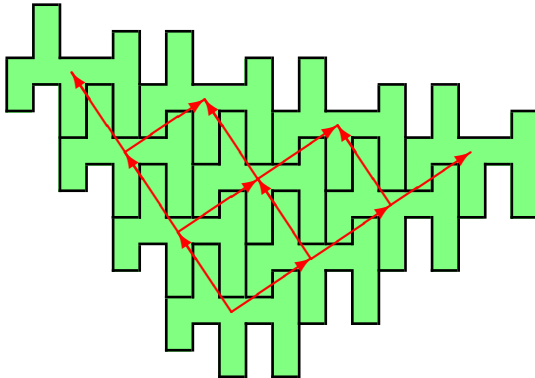
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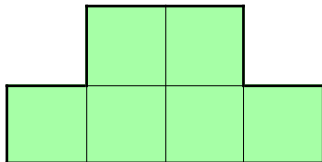


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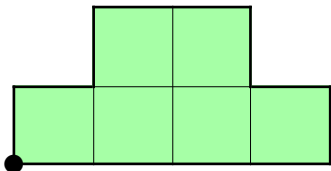
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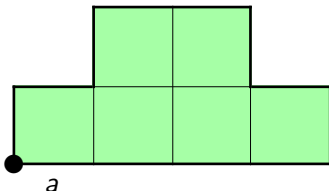


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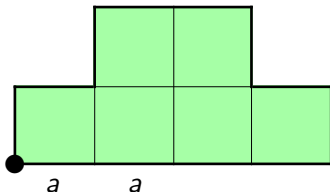


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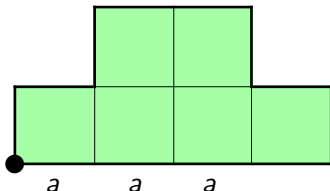


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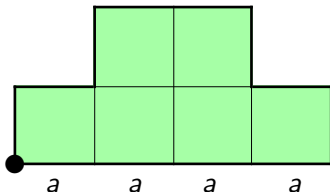


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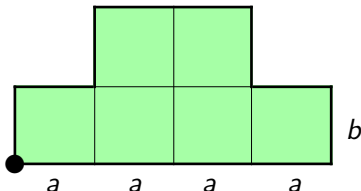


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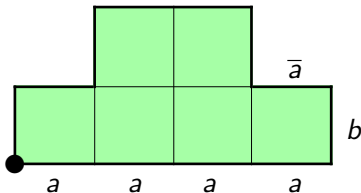


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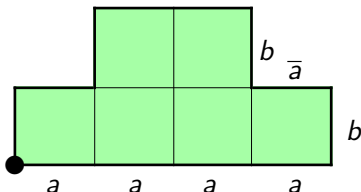


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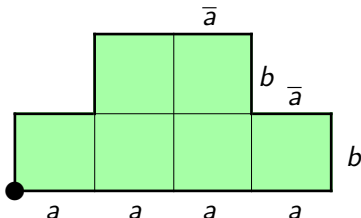


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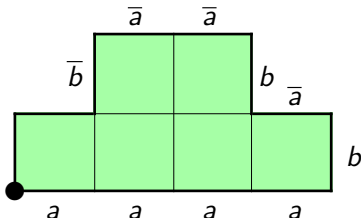


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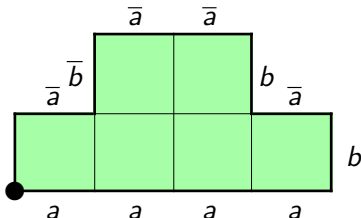
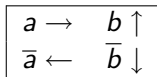
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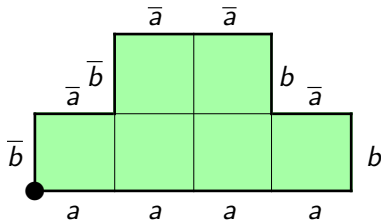


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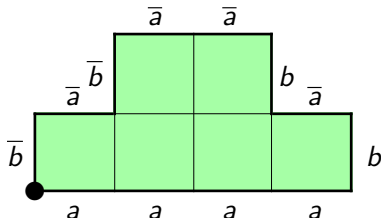


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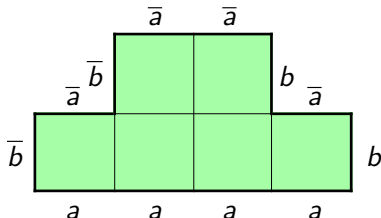
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There exist $u, v \in \Sigma^*$ such that :
 $w = uv$ and $w' = vu$.

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Neighbouring

Definition

Two polyominoes p and q are simply neighbouring if

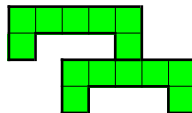
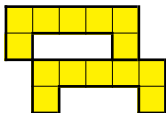
- *They are adjacent.*
- *They don't overlap.*
- *They don't form a hole.*

Neighbouring

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Triad

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Three polyominoes p, q and r form a triad if

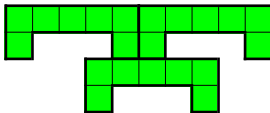
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Triad

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Three polyominoes p, q and r form a triad if

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Surrounding

Definition

A surrounding of the polyomino p is an ordered sequence of translated copies $(p_0, p_1, \dots, p_{k-1})$ such that for every i from 0 to k , the polyominoes p , p_i and p_{i+1} form a triad.

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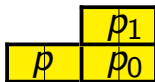
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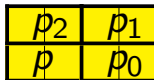
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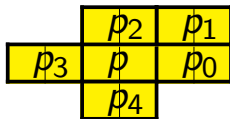
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Surroundings and tilings

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A polyomino p is exact if and only if it admits a surrounding.

Surroundings and tilings

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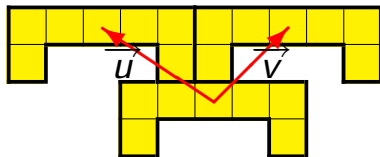
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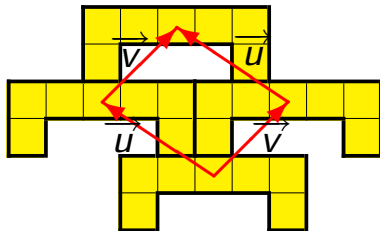
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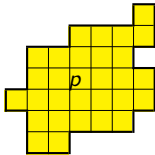
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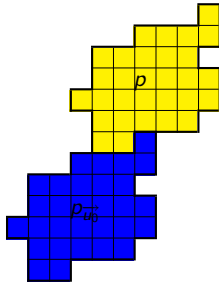
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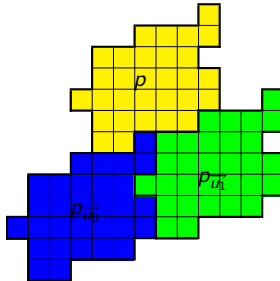
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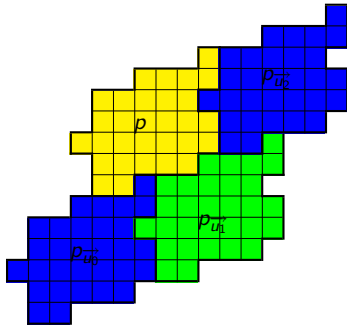
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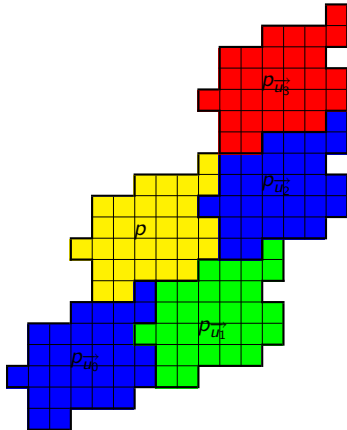
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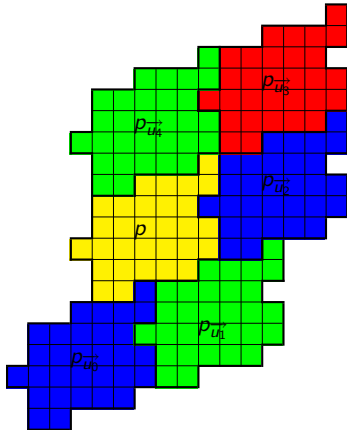
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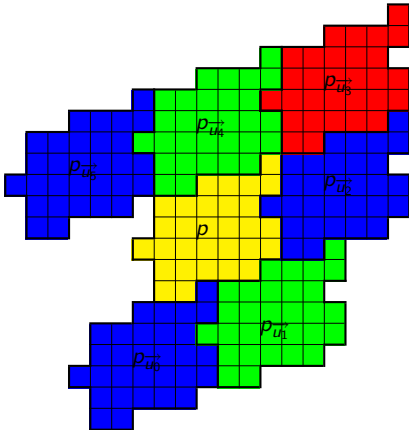
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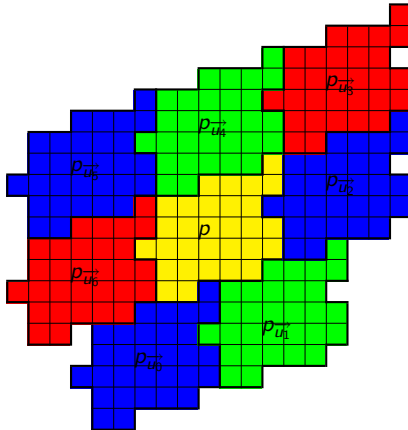
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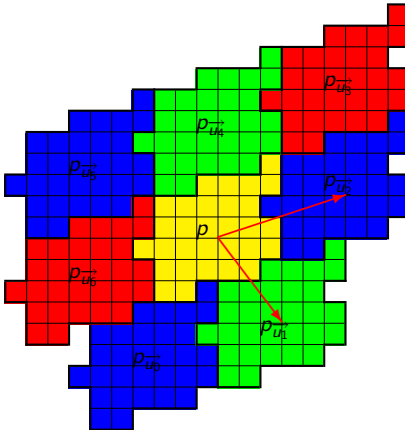
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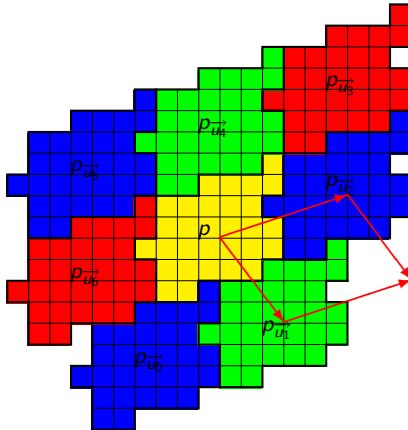
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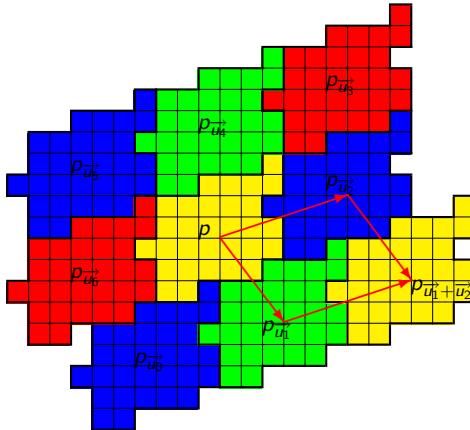
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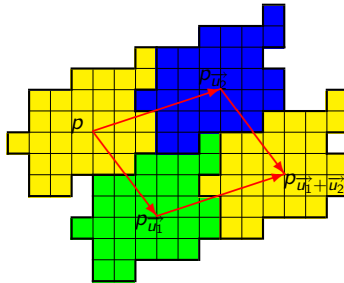
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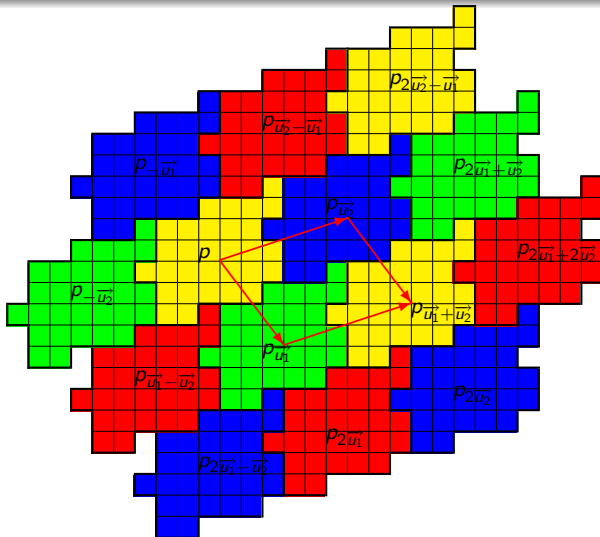
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Example



Surroundings and the factorization

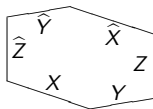
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Surroundings and the factorization

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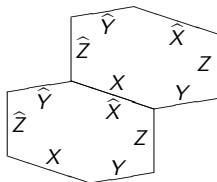
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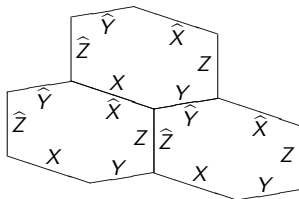
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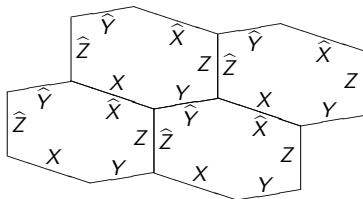
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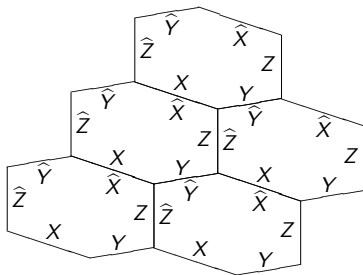
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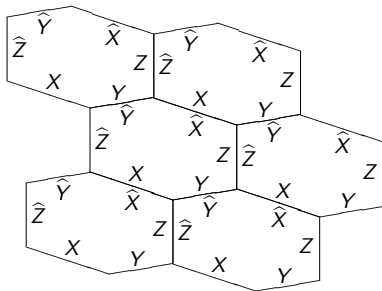
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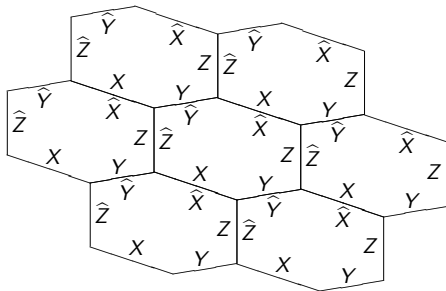
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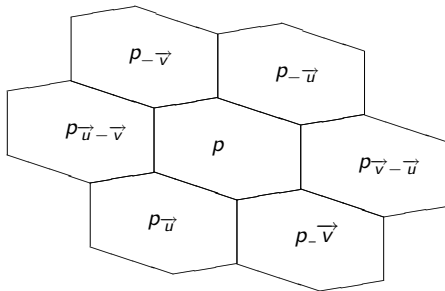
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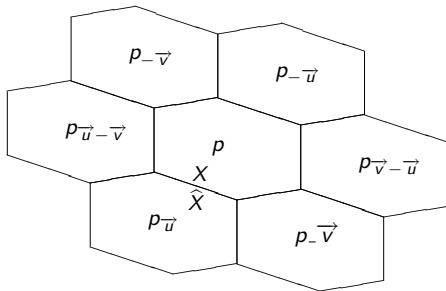
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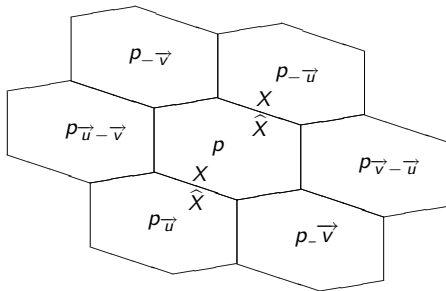
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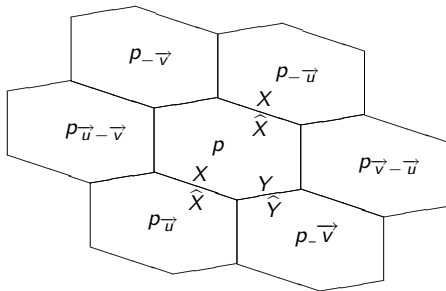
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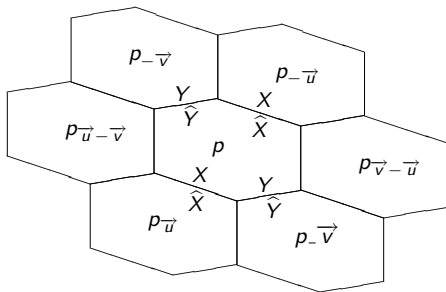
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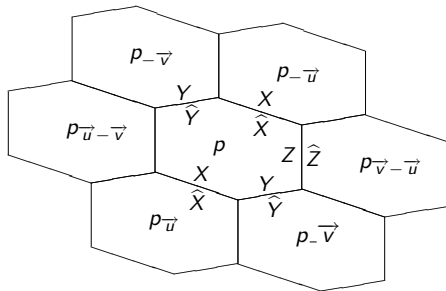
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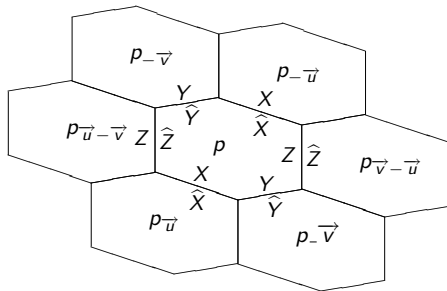
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Pseudo-square and pseudo-hexagons

Definition

An exact polyomino p with Beauquier-Nivat factorization $XYZ\hat{X}\hat{Y}\hat{Z}$ is called a pseudo-square if one of the factors X, Y, Z is the empty word. It is called a pseudo-hexagon otherwise.

Complexity

Let n be the length of the word coding the boundary of a polyomino p .

Remark

The Beauquier-Nivat characterization provides a naive algorithm to determine if p is exact in $\mathcal{O}(n^4)$.

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Theorem (Gambini and Vuillon, 2003)

There is an algorithm to test if a polyomino satisfies the Beauquier-Nivat characterization in $\mathcal{O}(n^2)$.

Outline

- 1 The tiling problem
- 2 Beauquier-Nivat characterization
- 3 A fast algorithm to detect exact polyominoes

Admissible factors

Definition

Let A be a factor of the word w coding a polyomino p . A is admissible if

- $w \equiv Ax\widehat{A}y$, for x, y such that $|x| = |y|$.
- A is maximal, that is, $\text{first}(x) \neq \overline{\text{last}(x)}$ and $\text{first}(y) \neq \overline{\text{last}(y)}$.

Admissible factors

Proposition

Let \mathcal{A} be the set of all admissible factors overlapping a position α in w and $\widehat{\mathcal{A}}$ be the set of their respective homologous factors. Then, there is at least one position in w that is not covered by any element of $\mathcal{A} \cup \widehat{\mathcal{A}}$.

Admissible factors

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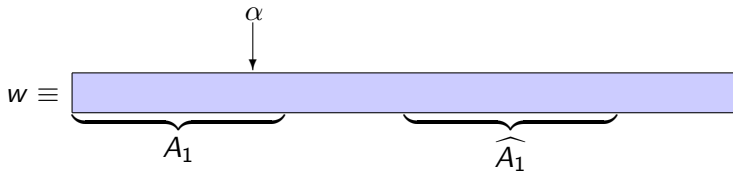
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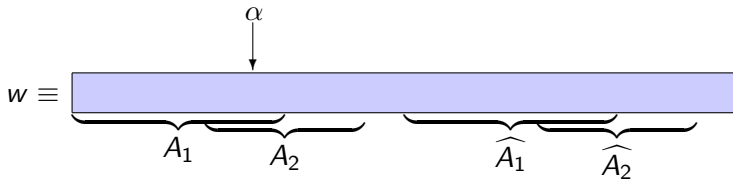
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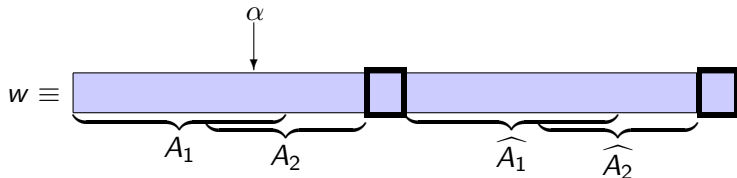
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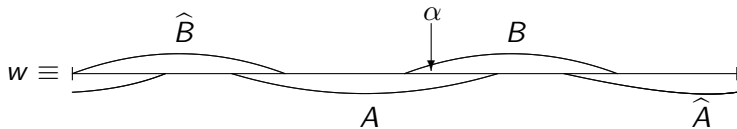
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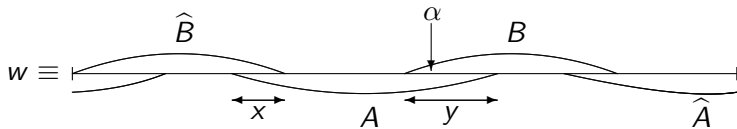
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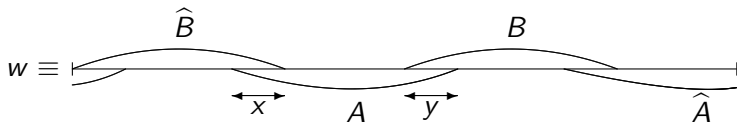


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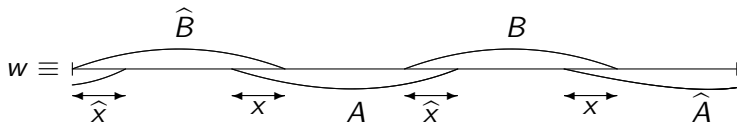
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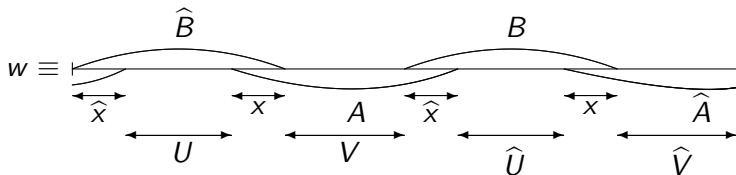
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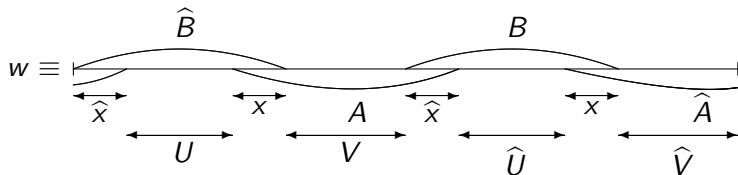
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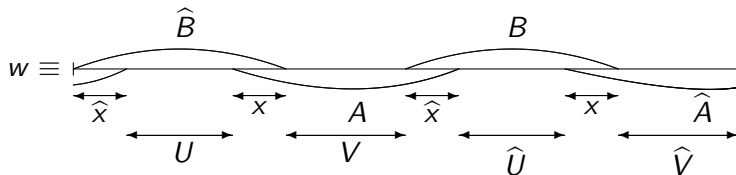
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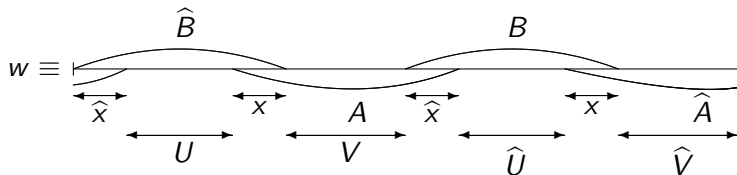
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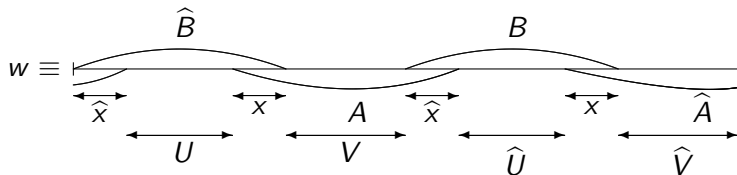
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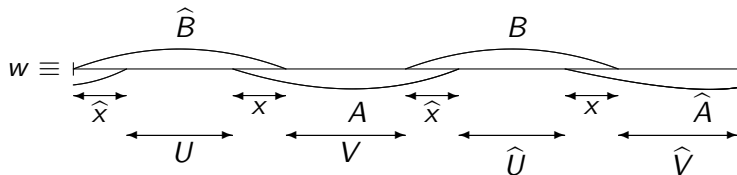
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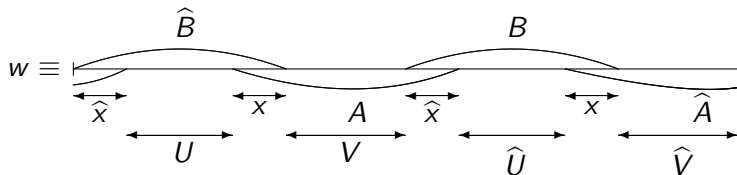
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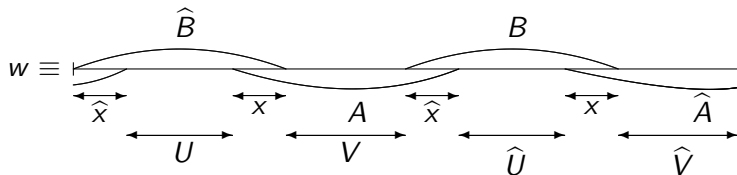
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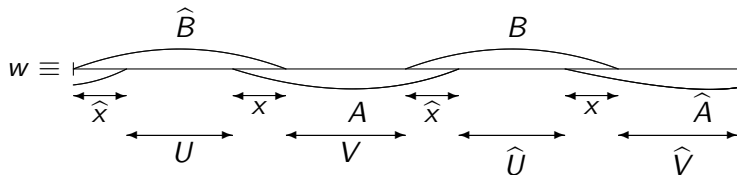
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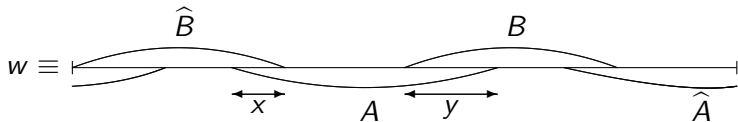
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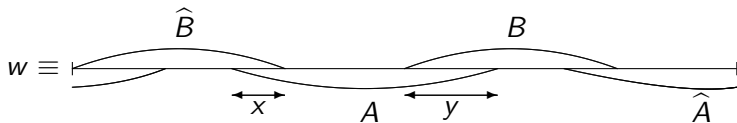
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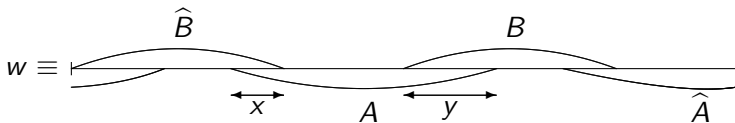
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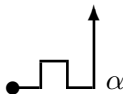
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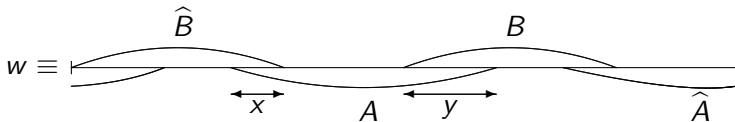


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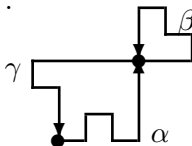


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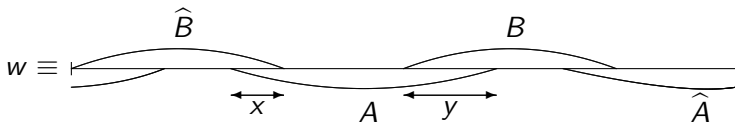


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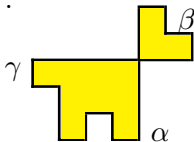


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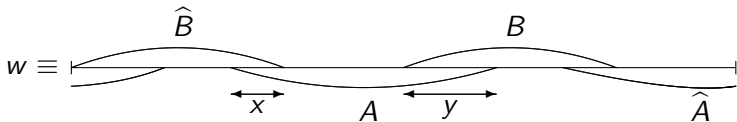


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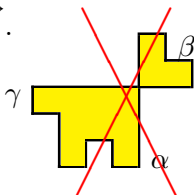


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$$YZ = \alpha Y' Z' \bar{\alpha} \implies \widehat{Y}\widehat{Z} = \widehat{\alpha}\widehat{Y}'\widehat{Z}'\widehat{\bar{\alpha}} = \widehat{Y}'\widehat{\alpha}\widehat{Z}'.$$

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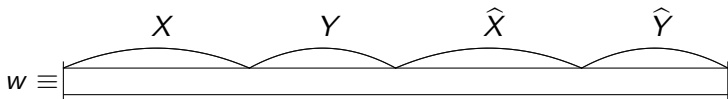
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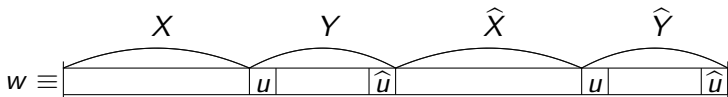
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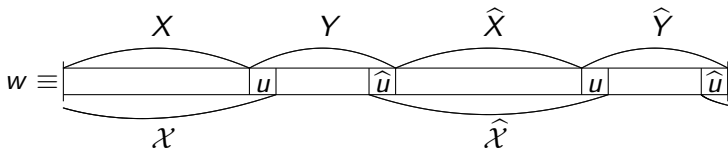
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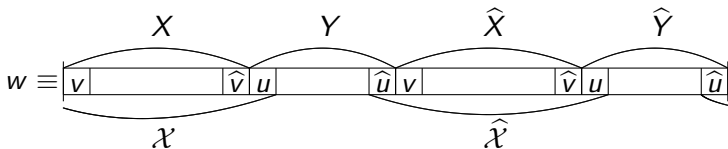
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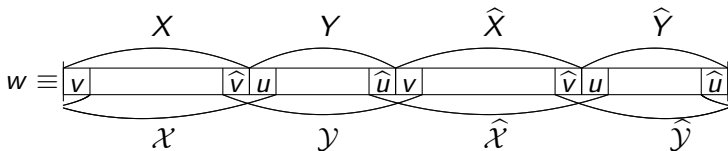
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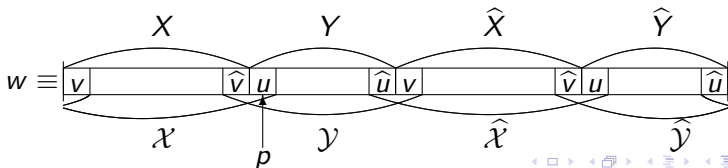
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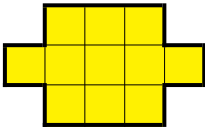
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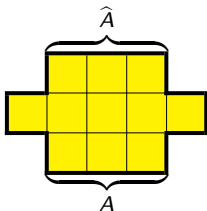
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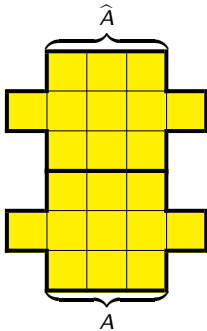
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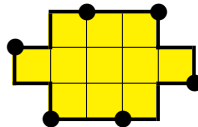
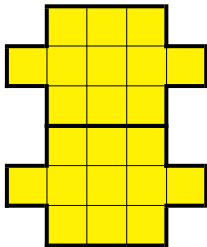
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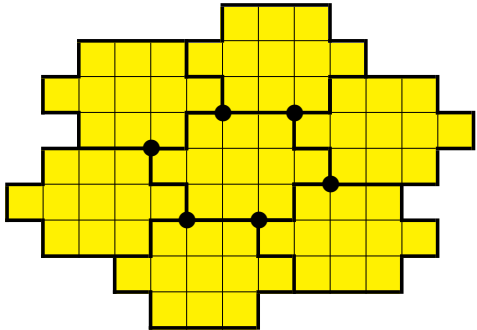
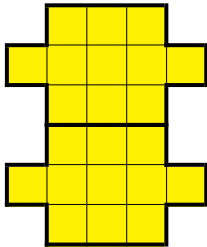
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Listing admissible factors

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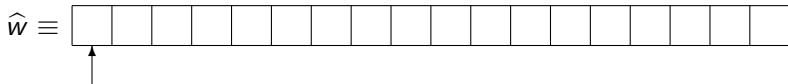
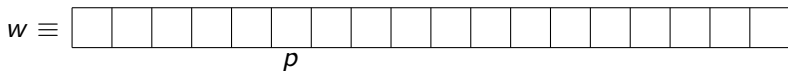
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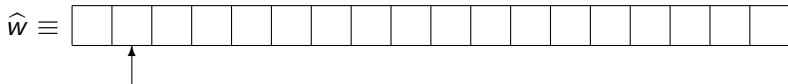
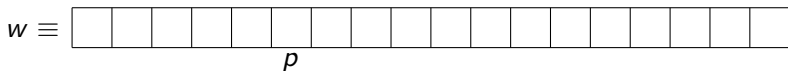


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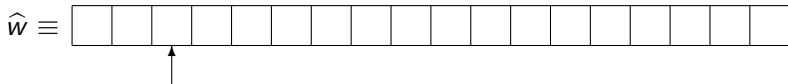
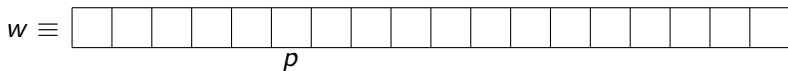


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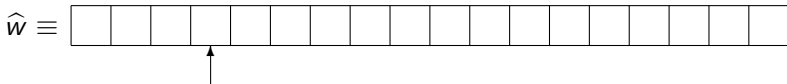
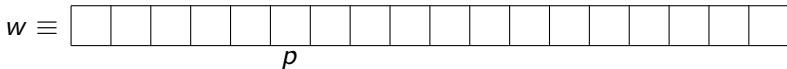


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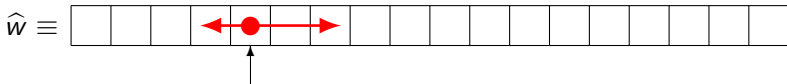
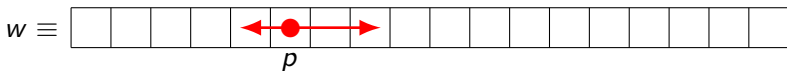


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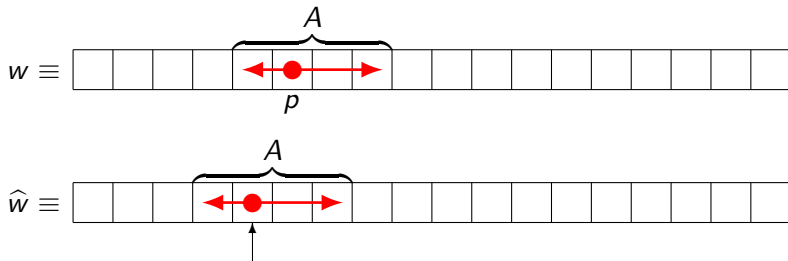


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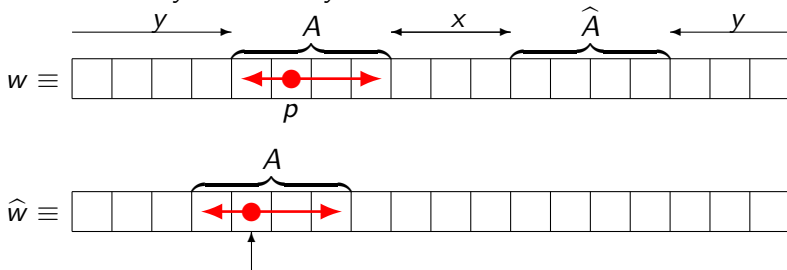


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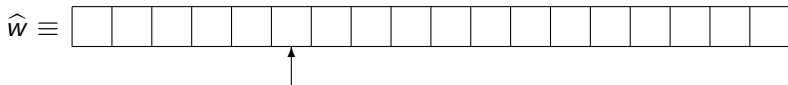
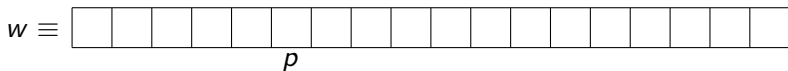


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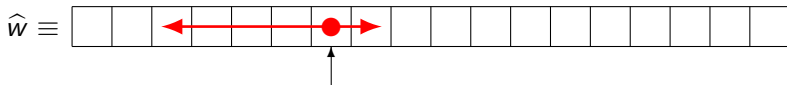
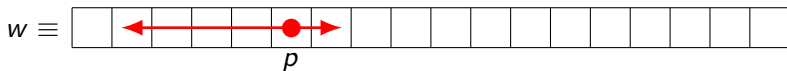


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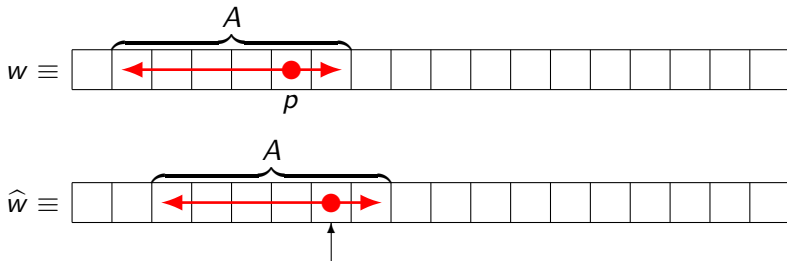


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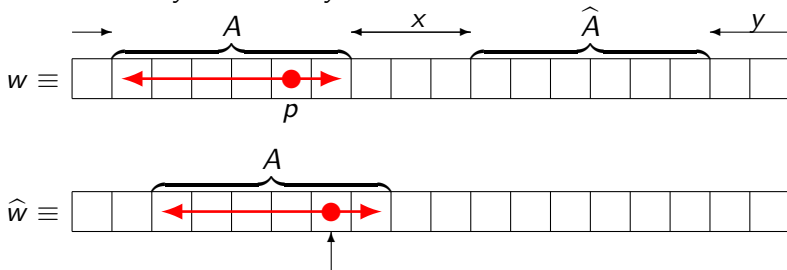


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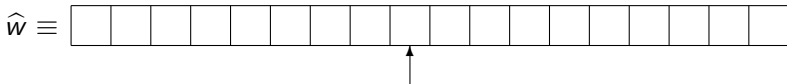


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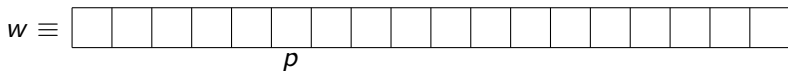


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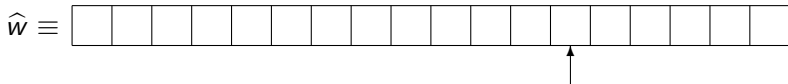
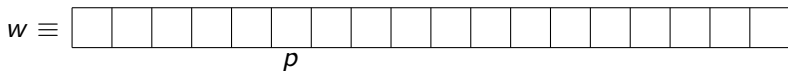


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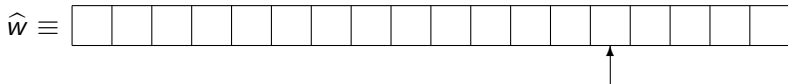
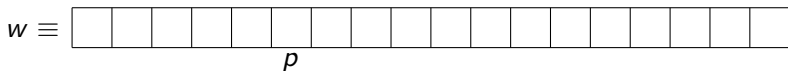


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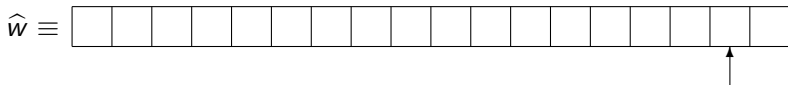
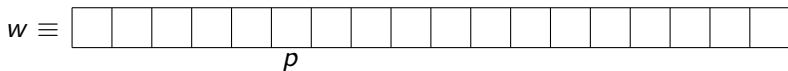


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If $w \equiv A x \hat{A} y$ then $\hat{w} \equiv \hat{y} A \hat{x} \hat{A}$.



Detecting pseudo-squares

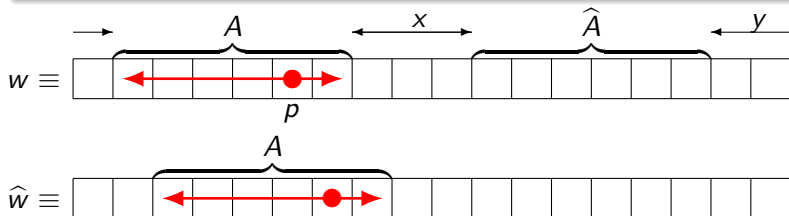
Theorem

Let w be the boundary of p . Determining if w codes a pseudo-square is decidable in linear time.

Detecting pseudo-squares

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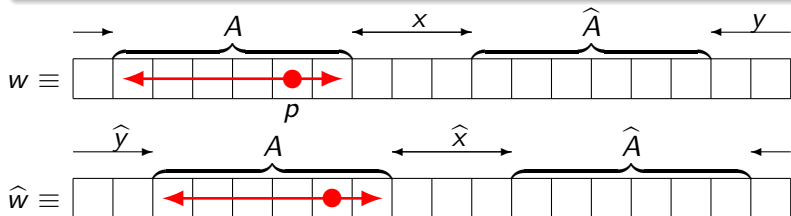
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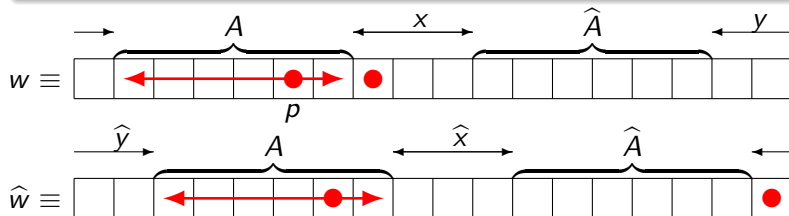
If $x = \hat{y}$ then $w \equiv XY\hat{X}\hat{Y}$.

Since $w \equiv Ax\hat{A}y$ then $\hat{w} \equiv \hat{y}A\hat{x}\hat{A}$.

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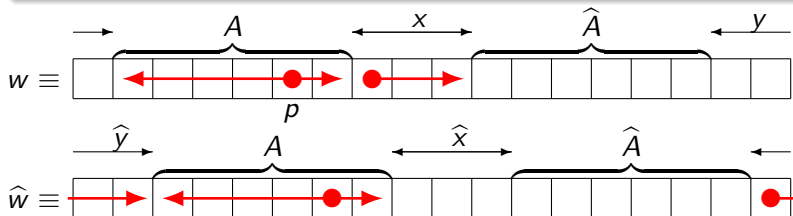
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Lemma

Let w be a k -square-free word coding a polyomino, and let α be a position in w . the number of admissible factors overlapping α in w is bounded by $4k + 2 \log(n)$.

Detecting pseudo-hexagons

Theorem

Let w be a k -square-free word coding a polyomino, with $k \in \mathcal{O}(\sqrt{n})$. Determining if w codes a pseudo-hexagon is decidable in linear time.

Detecting pseudo-hexagons

Input : $w \in \Sigma^*$ coding a polyomino p .

Build L_1 the list of all admissible factors that overlap the position α .

$\beta :=$ (the position of the rightmost letter of w include in a factor of L_1) + 1.

Build L_2 the list of all admissible factors that overlap the position β .

For all $X \in L_1$ **do**

For all $Y \in L_2$ **do**

If $w \equiv XYx\hat{X}\hat{Y}y$ **then**

Compute i : the position of x in w .

Compute j : the position of \hat{y} in \hat{w} .

If longest common extention(w, \hat{w}, i, j) = $|x|$ **then**

p is a *pseudo-hexagon*.

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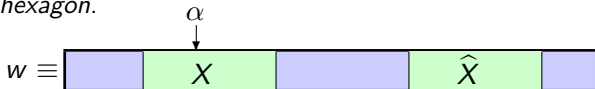
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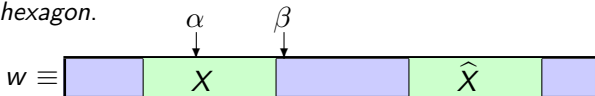
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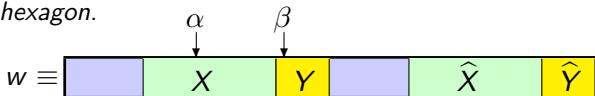
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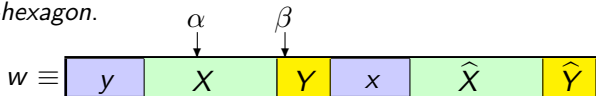
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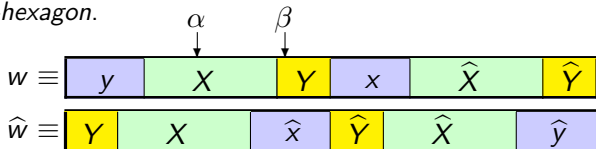
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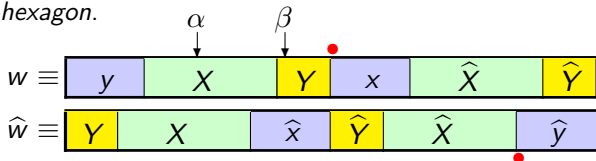
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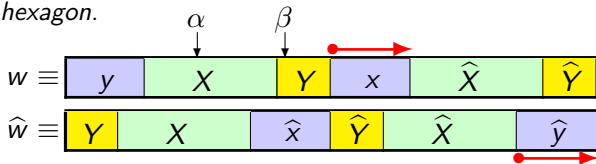
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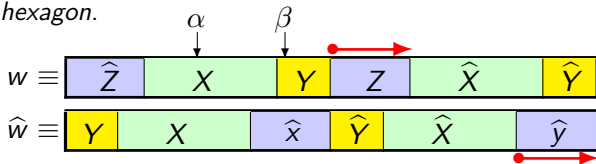
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$$\mathcal{O}(n + (k + \log n)^2) = \mathcal{O}(n)$$

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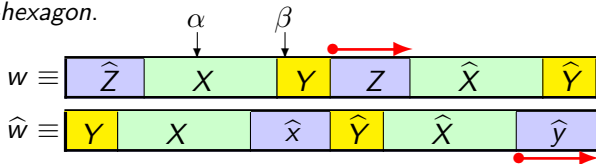
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THANK YOU!