On the problem of tiling the plane with a polyomino

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Outline

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1 The tiling problem

2 Beauquier-Nivat characterization

3 A fast algorithm to detect exact polyominoes

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Introduction to polyominoes

• Discrete plane : \mathbb{Z}^2

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Introduction to polyominoes

- Discrete plane : \mathbb{Z}^2
- **Definition** : A *polyomino* is a finite, 4-connected subset of the plane, without holes.



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Introduction to polyominoes

- Discrete plane : \mathbb{Z}^2
- **Definition** : A *polyomino* is a finite, 4-connected subset of the plane, without holes.
- Notation : Let p be a polyomino and \overrightarrow{v} a vector of \mathbb{Z}^2 , $p_{\overrightarrow{v}}$ will denote the image of p by de translation \overrightarrow{v} .



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General statement of the tiling problem

Definition (Tiling)

A tiling \mathcal{T} of a subset $D \subset \mathbb{Z}^2$ by a set of polyominoes \mathcal{P} is a set of couples $(p, \vec{u}) \in \mathcal{P} \times \mathbb{Z}^2$ such that :

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• D is the union of the polyominoes $p_{\overrightarrow{u}}$.

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- D is the union of the polyominoes $p_{\overrightarrow{u}}$.
- For any two distinct $(p, \overrightarrow{u}), (p', \overrightarrow{v}) \in \mathcal{T}, p_{\overrightarrow{u}}$ and $p'_{\overrightarrow{v}}$ are non-overlapping.

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- D is the union of the polyominoes $p_{\overrightarrow{u}}$.
- For any two distinct $(p, \vec{u}), (p', \vec{v}) \in T$, $p_{\vec{u}}$ and $p'_{\vec{v}}$ are non-overlapping.

Definition (The Tiling Problem)

Given a set of polyominoes \mathcal{P} and a subset $D \subset \mathbb{Z}^2$. Does D admits a tiling by \mathcal{P} .

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Finite case

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Remark

The tiling problem with D finite is in NP.

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The tiling problem with D finite and $\mathcal{P} = \{ \mathbf{B}, \mathbf{m} \}$ is in P.

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The tiling problem with D finite and $\mathcal{P} = \{ \mathbf{B}, \mathbf{m} \}$ is in P.

Theorem (Garey, Johnson and Papadimitriou)

The tiling problem with D finite and $\mathcal{P} = \{ [], \mathbf{m} \}$ is NP-Complete.

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Infinite case

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We concider the case where $D = \mathbb{Z}^2$ and \mathcal{P} is finite.

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Definition (Periodic Tiling)

A tiling \mathcal{T} is periodic if there exist two linearly independent vectors \vec{u} and \vec{v} such that \mathcal{T} is not changed by the corresponding translations.

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We concider the case where $D = \mathbb{Z}^2$ and \mathcal{P} is finite.

Definition (Periodic Tiling)

A tiling \mathcal{T} is periodic if there exist two linearly independant vectors \vec{u} and \vec{v} such that \mathcal{T} is not changed by the corresponding translations.

Definition (Half-Periodic Tiling)

A tiling T is half-periodic if there exists a vectors \overrightarrow{u} such that T is not changed by the corresponding translation.

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Periodic tiling



Half-periodic tiling

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Half-Periodic implies periodic

Remark

If there is an half-periodic tiling of the plane by \mathcal{P} , then there is also a periodic one.

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Half-Periodic implies periodic

Remark

If there is an half-periodic tiling of the plane by \mathcal{P} , then there is also a periodic one.



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Nonperiodic tilings

Theorem (Berger, 1966)

The tiling problem with \mathcal{P} finite and $D = \mathbb{Z}^2$ is undecidable.

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Nonperiodic tilings

Theorem (Berger, 1966)

The tiling problem with \mathcal{P} finite and $D = \mathbb{Z}^2$ is undecidable.

Corollary

There are some finite sets \mathcal{P} such that tilings of the plane by \mathcal{P} do exist and are all nonperiodic.

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Tilings with one polyomino

Definition

A polyomino p is exact if the set $\mathcal{P} = \{p\}$ tiles the plane.

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Tilings with one polyomino

Definition

A polyomino p is exact if the set $\mathcal{P} = \{p\}$ tiles the plane.

Definition

A tiling of the plane \mathcal{T} by an exact polyomino p is regular if there exist two vectors \overrightarrow{u} and \overrightarrow{v} such that

$$\mathcal{T} = \{(p, i \overrightarrow{u} + j \overrightarrow{v}) | i, j \in \mathbb{Z}^2\}$$

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Half-periodic tiling

Periodic tiling



Regular tiling

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Tilings with one polyomino

Theorem (Wijshoff and Van Leeuven, 1984)

If a polyomino p tiles the plane, then there exists a regular tiling of the plane by p.

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Tilings with one polyomino

Theorem (Wijshoff and Van Leeuven, 1984)

If a polyomino p tiles the plane, then there exists a regular tiling of the plane by p.

Corollary

The tiling problem with $\mathcal{P} = \{p\}$ and $D = \mathbb{Z}^2$ is decidable in polynomial time.

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Coding the boundary of a polyomino

$$\Sigma = \left\{a, \overline{a}, b, \overline{b}\right\}$$



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Coding the boundary of a polyomino

$$\Sigma = \left\{a, \overline{a}, b, \overline{b}\right\}$$





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Coding the boundary of a polyomino



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Notation : $w \equiv w'$ notes that w and w' are conjugate.

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Characterization

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Theorem (Beauquier and Nivat, 1991)

A polyomino p is exact if and only its boundary word $w \equiv XYZ\hat{X}\hat{Y}\hat{Z}$ for some $X, Y, Z \in \Sigma^*$.

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Neighbouring

Definition

Two polyominoes p and q are simply neighbouring if

- They are adjacent.
- They don't overlap.
- They don't form a hole.

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Triad

Definition

Three polyominoes p, q and r form a triad if

- They are two by two simply neighbouring.
- They don't form a hole.

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Surrounding

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Definition

A surrounding of the polyomino p is an ordered sequence of translated copies $(p_0, p_1, \ldots, p_{k-1})$ such that for every i from 0 to k, the polyominoes p, p_i and p_{i+1} form a triad.

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Surroundings and tilings

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A polyomino p is exact if and only if it admits a surrounding.

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Example

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Example

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Surroundings and the factorization

Proposition

A polyomino p admits a surrounding if and only if its boundary word $w \equiv XYZ\widehat{X}\widehat{Y}\widehat{Z}$ for some $X, Y, Z \in \Sigma^*$.
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Pseudo-square and pseudo-hexagons

Definition

An exact polyomino p with Beauquier-Nivat factorization $XYZ\hat{X}\hat{Y}\hat{Z}$ is called a pseudo-square if one of the factors X, Y, Z is the empty word. It is called a pseudo-hexagon otherwise.

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Complexity

Let n be the length of the word coding the boundary of a polyomino p.

Remark

The Beauquier-Nivat characterization provides a naive algorithm to determine if p is exact in $\mathcal{O}(n^4)$.

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Theorem (Gambini and Vuillon, 2003)

There is an algorithm to test if a polyomino satisfies the Beauquier-Nivat characterization in $\mathcal{O}(n^2)$.

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Outline



2 Beauquier-Nivat characterization

3 A fast algorithm to detect exact polyominoes

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Admissible factors

Definition

Let A be a factor of the word w coding a polyomino p. A is admissible if

- $w \equiv Ax\widehat{A}y$, for x, y such that |x| = |y|.
- A is maximal, that is, $first(x) \neq \overline{last(x)}$ and $first(y) \neq \overline{last(y)}$.

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Proposition

Let \mathcal{A} be the set of all admissible factors overlapping a position α in w and $\widehat{\mathcal{A}}$ be the set of their respective homologous factors. Then, there is at least one position in w that is not covered by any element of $\mathcal{A} \cup \widehat{\mathcal{A}}$.

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Lemma (Dorat and Nivat, 2003) (Brlek, Labelle and Lacasse, 2005) In a non-intersecting closed path on a square lattice,

#(left turns) - #(right turns) = 4.

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$$w \equiv \alpha \ \beta \ \gamma$$
, where $\overrightarrow{\beta} = \overrightarrow{0}$.

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By contradiction, assume that X is not maximal, then $first(YZ) = \overline{last(YZ)}$.

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$$YZ = \alpha Y'Z'\overline{\alpha} \implies \widehat{Y}\widehat{Z} = \widehat{\alpha Y'}\widehat{Z'\overline{\alpha}} = \widehat{Y'}\overline{\alpha}\alpha\widehat{Z'}.$$

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Let w a word coding a polyomino p with Beauquier-Nivat's factorization $w \equiv XYZ\widehat{X}\widehat{Y}\widehat{Z}$. Then, X, Y and Z are admissible.

- $w \equiv Ax\widehat{A}y$, for x, y such that |x| = |y|. Direct consequence of the fact that $|u| = |\widehat{u}|$ for all $u \in \Sigma^*$.
- A is maximal, that is, $first(x) \neq \overline{last(x)}$ and $first(y) \neq \overline{last(y)}$.

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$$X \qquad Y \qquad \widehat{X} \qquad \widehat{Y}$$

$$w \equiv \boxed{|u| \qquad |\widehat{u}| \qquad |u| \qquad |\widehat{u}|}$$

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$w \equiv a \, a \, a \, b \, a \, b \, \overline{a} \, \overline{b} \, \overline{a} \, \overline{b} \, \overline{a} \, \overline{b}$



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Admissible factors



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Admissible factors



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$$w \equiv \underbrace{a}_{X} \underbrace{a}_{Y} \underbrace{b}_{Z} \underbrace{b}_{\overline{a}} \underbrace{b}_{\overline{a}} \overline{a}_{\overline{a}} \overline{b}_{\overline{a}} \overline{b}_{\overline{a$$





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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

Detecting pseudo-squares

Theorem

Let w be the boundary of p. Determining if w codes a pseudo-square is decidable in linear time.



If $x = \hat{y}$ then $w \equiv XY\hat{X}\hat{Y}$.

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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

k-square-free words

Definition

A word w is k-square-free if

 $\max\{|f|: f \in Squares(w)\} < k.$

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Exemple : $w = a \underbrace{a \ b \ a \ b}_{a \ b} b a$ is k-square-free for $k \ge 5$.

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Exemple : $w = a \underline{a} \underline{b} \underline{a} \underline{b}$ b a is k-square-free for $k \ge 5$.

Lemma

Let w be a k-square-free word coding a polyomino, and let α be a position in w. the number of admissible factors overlapping α in w is bounded by $4k + 2\log(n)$.

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Detecting pseudo-hexagons

Theorem

Let w be a k-square-free word coding a polyomino, with $k \in \mathcal{O}(\sqrt{n})$. Determining if w codes a pseudo-hexagon is decidable in linear time.

Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

Detecting pseudo-hexagons

```
Input : w \in \Sigma^* coding a polyomino p.
Build L_1 the list of all admissible factors that overlap the position \alpha.
\beta := (the position of the rightmost letter of w include in a factor of L_1) + 1.
Build L_2 the list of all admissible factors that overlap the position \beta.
For all X \in L_1 do
 For all Y \in L_2 do
   If w \equiv XY_X \hat{X} \hat{Y}_Y then
    Compute i : the position of x in w.
    Compute j : the position of \hat{y} in \hat{w}.
    If longest common extention (w, \hat{w}, i, j) = |x| then
       p is a speudo-hexagon.
    Fnd if
   End if
  End for
End for
```

Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

Detecting pseudo-hexagons


The tiling problem Beauquier-Nivat characterization A fast algorithm to detect exact polyominoes Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

Detecting pseudo-hexagons

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The tiling problem Beauquier-Nivat characterization A fast algorithm to detect exact polyominoes Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

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The tiling problem Beauquier-Nivat characterization A fast algorithm to detect exact polyominoes Admissible factors, detection and properties Detecting pseudo-squares Detection pseudo-hexagons

THANK YOU!

Xavier Provençal On the problem of tiling the plane with polyomino

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